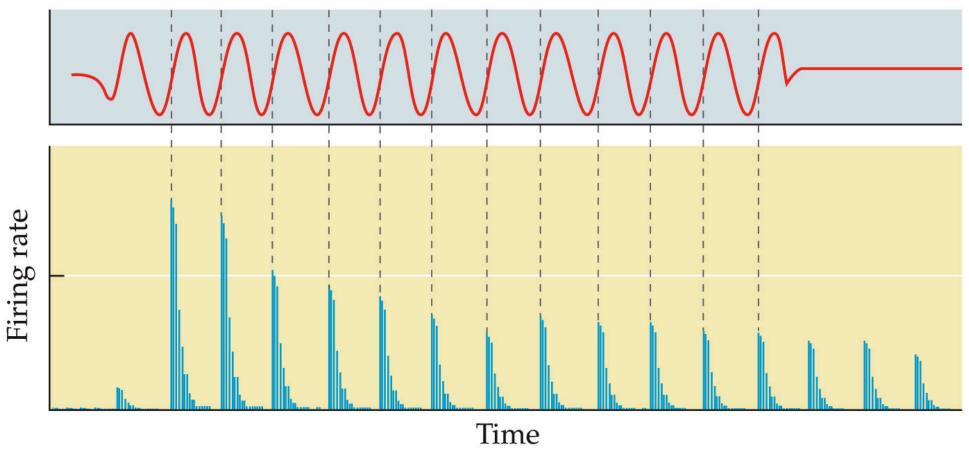
Auditory System & Hearing

Chapters 9 part II

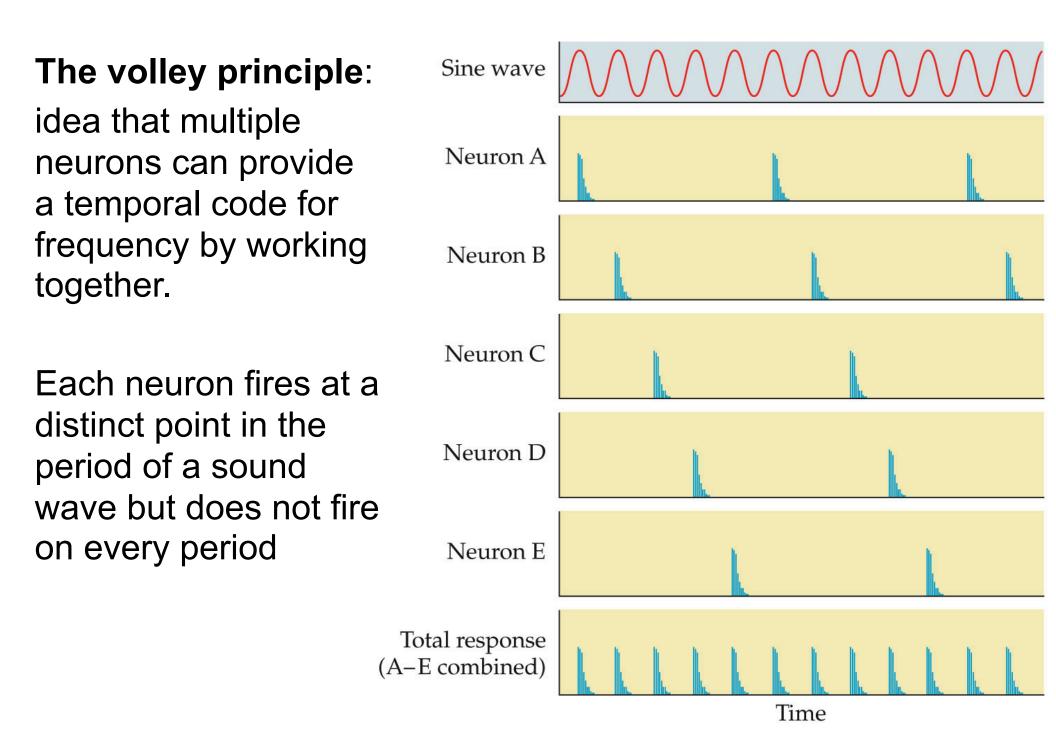
Lecture 16

Jonathan Pillow Sensation & Perception (PSY 345 / NEU 325) Spring 2019

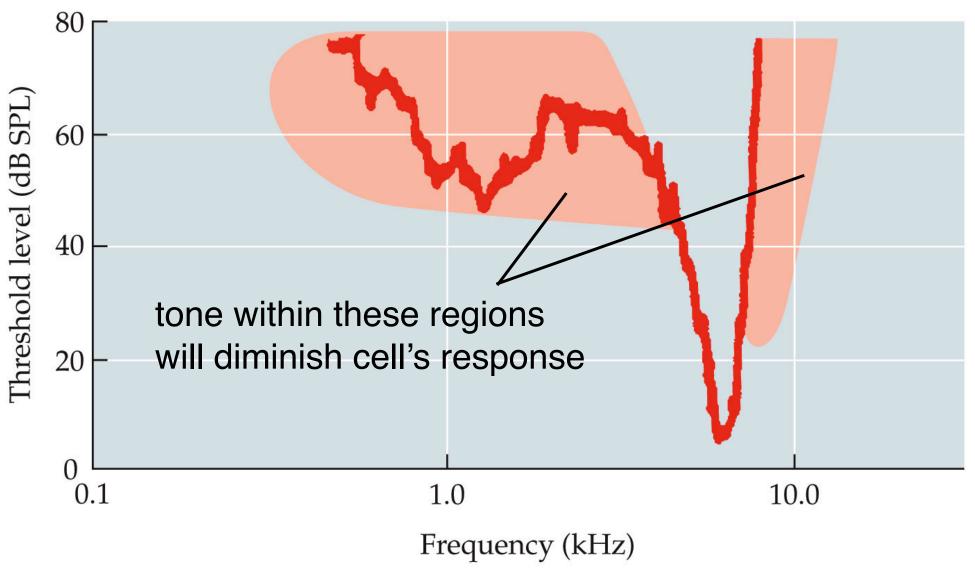
- Phase locking: Firing locked to period of a sound wave
- example of a temporal code



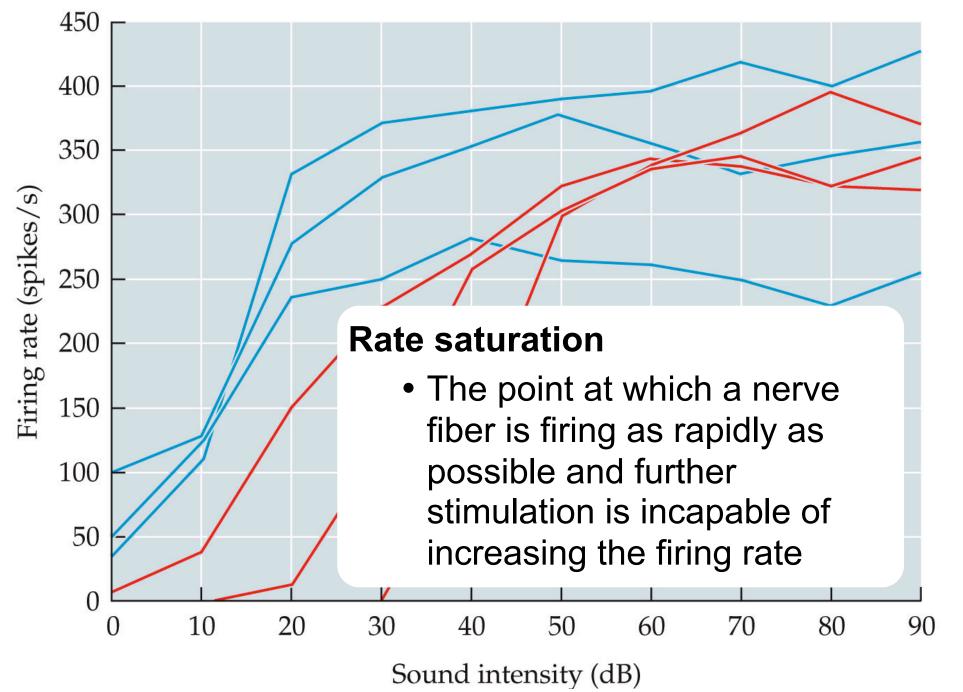
Histogram showing neural spikes for an auditory nerve fiber in response to repetitions of a low-frequency sine wave



Two-tone suppression: Decrease in firing rate of one auditory nerve fiber due to one tone, when a second tone is presented at the same time

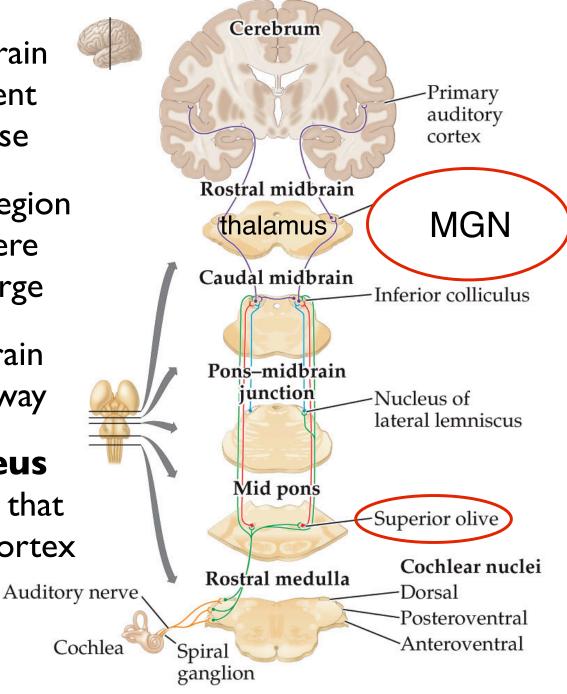


Rate–intensity function: firing rate of an auditory nerve fiber in response to a sound of constant frequency at increasing intensities

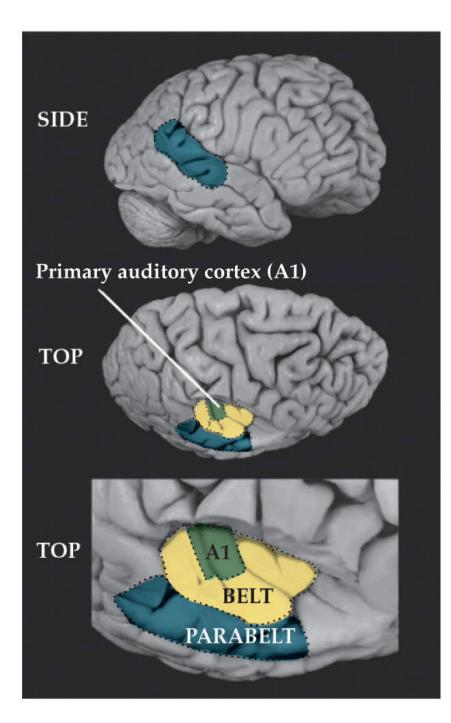


Information flow in the auditory pathway

- **Cochlear nucleus**: first brain stem nucleus at which afferent auditory nerve fibers synapse
- Superior olive: brainstem region in the auditory pathway where inputs from both ears converge
 - **Inferior colliculus**: midbrain nucleus in the auditory pathway
- Medial geniculate nucleus (MGN): part of the thalamus that relays auditory signals to the cortex



- Primary auditory cortex (AI): First cortical area for processing audition (in temporal lobe)
- Belt & Parabelt areas: areas beyond A1, where neurons respond to more complex characteristics of sounds

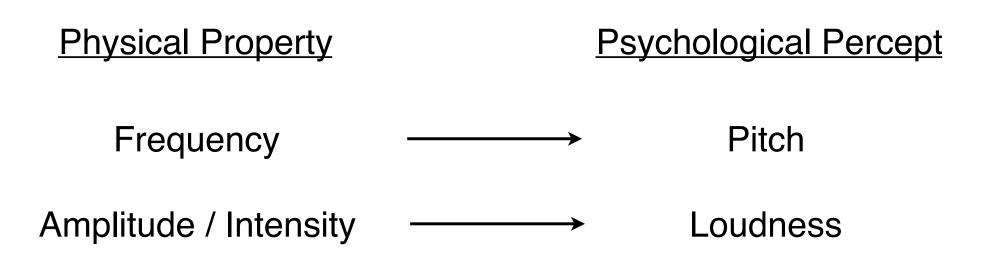


Comparing overall structure of auditory and visual systems:

- Auditory system: Large proportion of processing before A1
- Visual system: Large proportion of processing *after* V1

Psychoacoustics: The study of the psychological correlates of the physical dimensions of acoustics

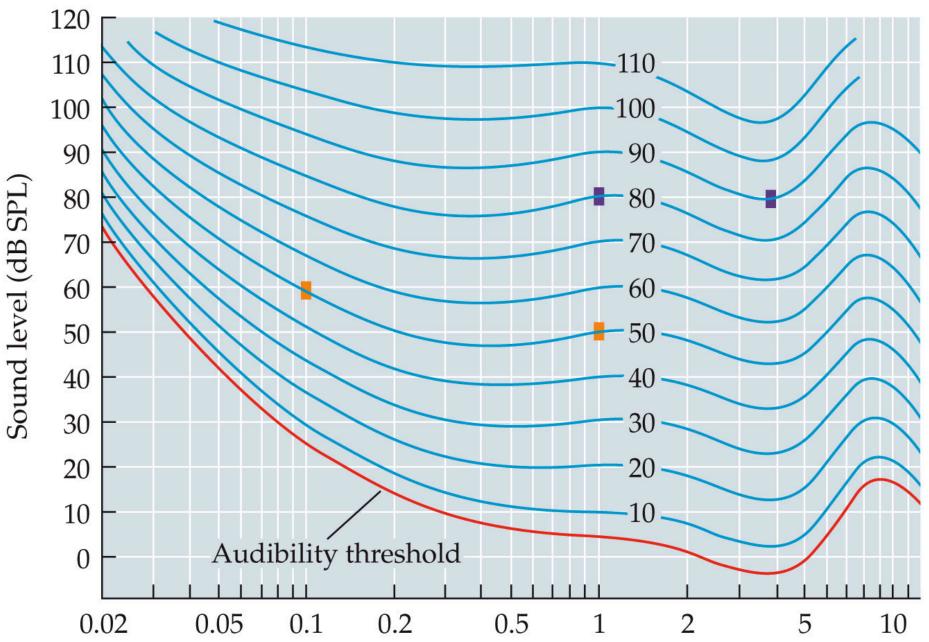
• A branch of psychophysics



Q: in what ways are these relationships not exact?

Pitch perception: depends on full set of harmonics (overtones) Loudness perception: depends on frequency, noise, acoustic environment

Equal-loudness curves



each line corresponds to tones rated by observers as having the same loudness

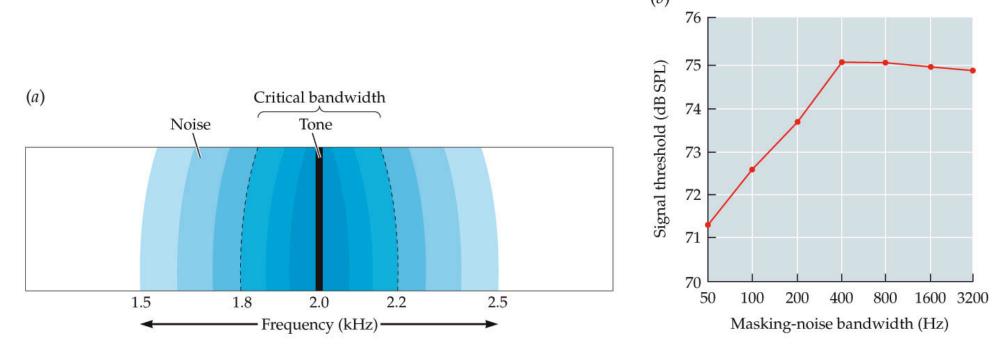
Psychoacoustics

Psychoacousticians: Study how listeners perceive pitch

• **Masking**: Using a second sound (eg, noise) to make the detection of another sound more difficult

(Results were critical in the design of MP3 and other audio compression formats)

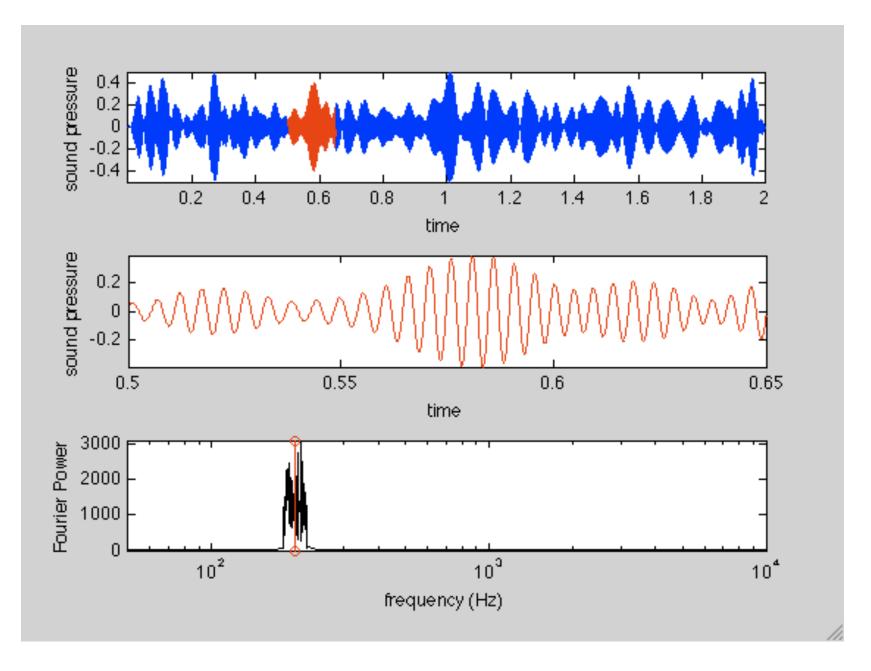
• Critical bandwidth: range of frequencies conveyed within a channel in the auditory system



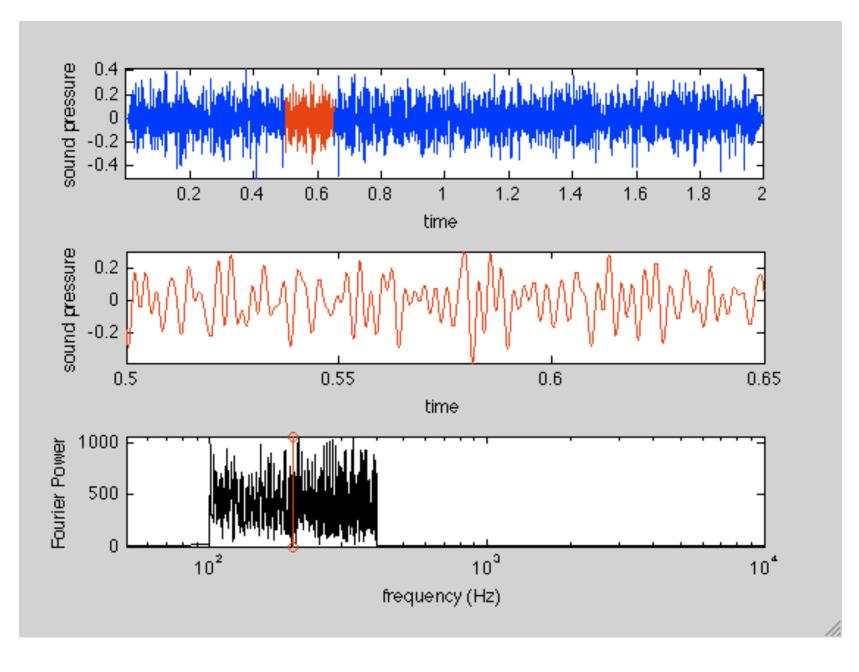
Technique for measuring bandwidth of frequency channels:

- present a tone on top of a noise background
- start with very narrow band of noise
- increase the noise bandwidth, measure threshold for tone detection
- keep increasing noise bandwidth until doing so doesn't cause a decrease in sensitivity (increase in threshold)

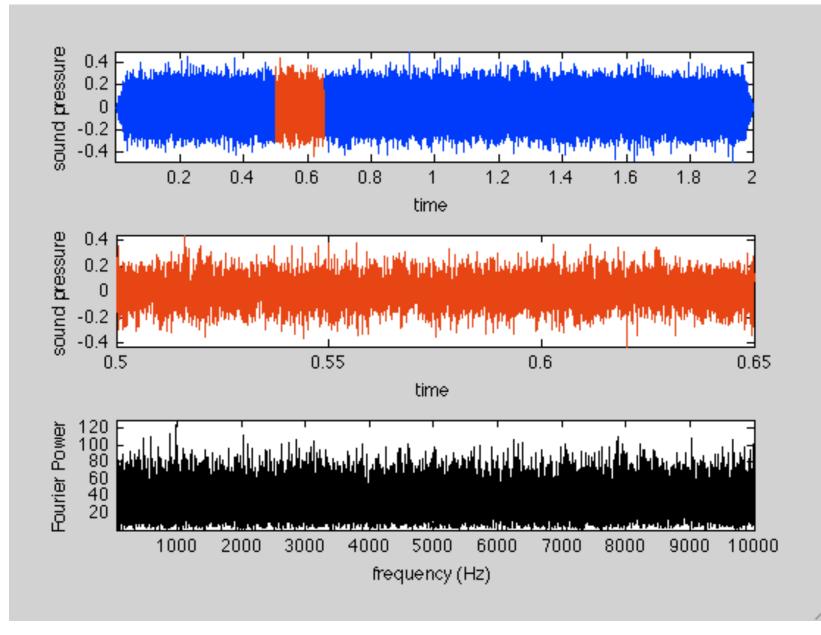
Narrow-Band Noise



Broad-Band Noise



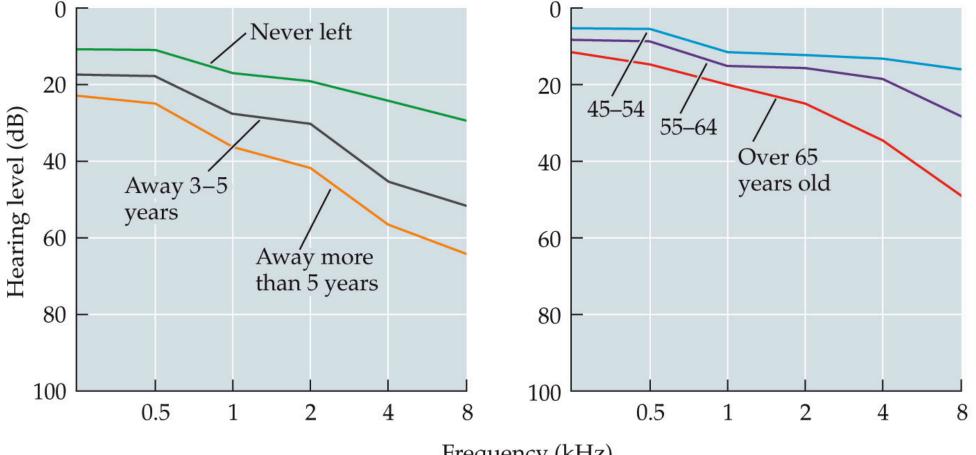
White Noise (equal power at all frequencies)



Hearing Loss: effects of noise exposure



Age-related hearing loss (most pronounced at high freqs)



Frequency (kHz)

Hearing loss: Natural consequence of aging

- Young people: frequency range of 20–20,000 Hz
- By college age: 20–15,000 Hz

hearing test!

consequences of age-related reductions in high-frequency sensitivity

 "dispersion devices" for loitering youths
introduced in UK despite some debate over ethics / legality.



The Mosquito MK4 Anti-loitering device

The original Mosquito Device, highly effective at dispersing youths, preventing loitering and reducing anti-social behaviour

http://www.compoundsecurity.co.uk/security-equipment/mosquito-mk4-anti-loitering-device

The Mosquito or **Mosquito alarm** (marketed as the **Beethoven** in France, the **Swiss-Mosquito** in Switzerland and **SonicScreen** in the US and Canada) is an electronic device, used to deter <u>loitering</u> by young people, which emits a sound with a very high frequency. The newest version of the device, launched late in 2008, has two frequency settings, one of approximately 17.4 kHz that can generally be heard only by young people, and another at 8 kHz that can be heard by most people. The maximum potential output <u>sound pressure</u> level is stated by the manufacturer to be 108 <u>decibels</u> (<u>dB</u>). The sound can typically only be heard by people below 25 years of age, as the ability to hear high frequencies deteriorates in humans with age.

The Mosquito was invented by Howard Stapleton in 2005, and was originally tested in <u>Barry</u>, <u>South</u> <u>Wales</u>, where it was successful in reducing <u>teenagers</u> loitering near a <u>grocery store</u>. The idea was born after he was irritated by a factory noise when he was a child. The push to create the product was when Mr. Stapleton's 17-year-old daughter went to the store to buy milk and was harassed by a group of 12 to 15-year-olds. Using his children as test subjects, he determined the frequency of "The Mosquito."[8]

opposition

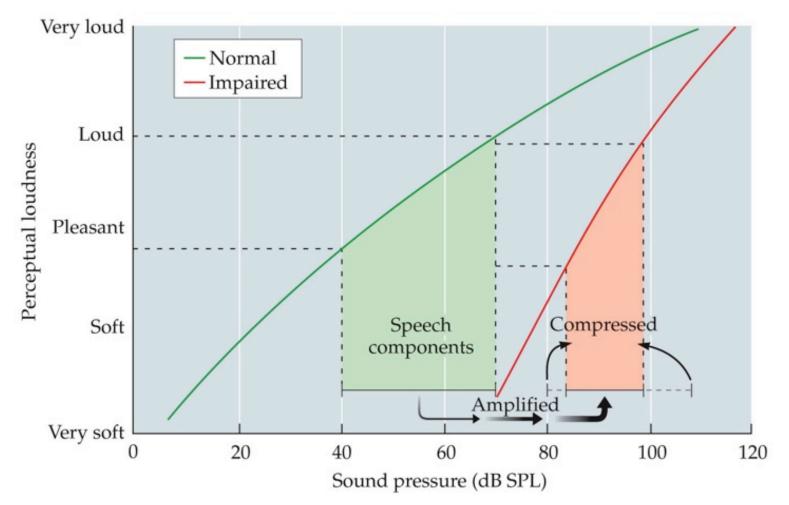
Opposition categorises it as an indiscriminate <u>weapon</u> which succeeds only in demonising children and young people and may breach their human rights. A UK campaign called "Buzz off" is calling for The Mosquito to be banned. consequences of age-related reductions in high-frequency sensitivity

 "dispersion devices" for loitering youths
introduced in UK despite some debate over ethics / legality.

2. Ringtones your professor can't hear

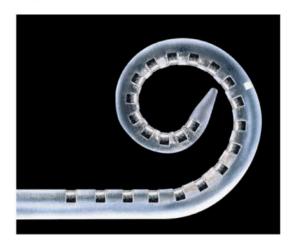
Hearing Aides

• Earliest devices were horns; today, electronic aids

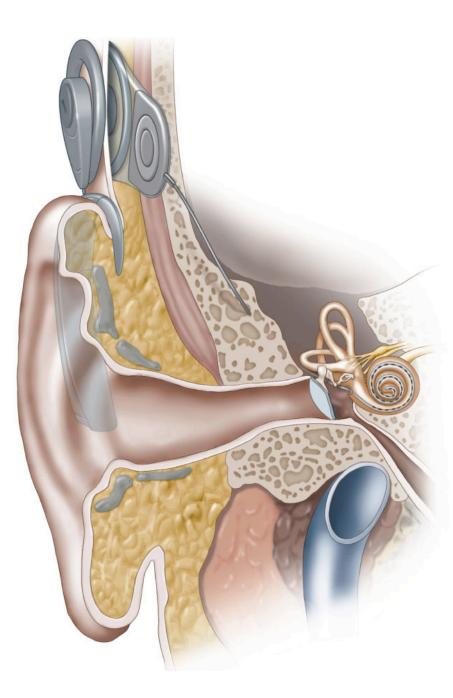


 Pain still kicks in at same level, so sound levels need to be compressed into detectable range

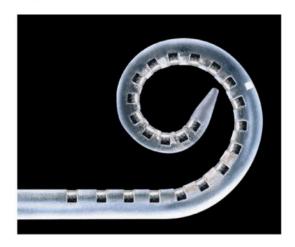
Cochlear implants:



- Tiny flexible coils with miniature electrode contacts
- Surgeons thread implants through round window toward cochlea apex
- Tiny microphone transmits radio signals to a receiver in the scalp



Cochlear implants:



- Chip performs Fourier transform and stimulates appropriate location in cochlea for each frequency
- up to 22 electrodes
- most effective when implanted at young age
- approved by FDA in 1984
- 600,000 total recipients (through 2016)

