

# Motion Perception

## Chapter 8

### Lecture 13



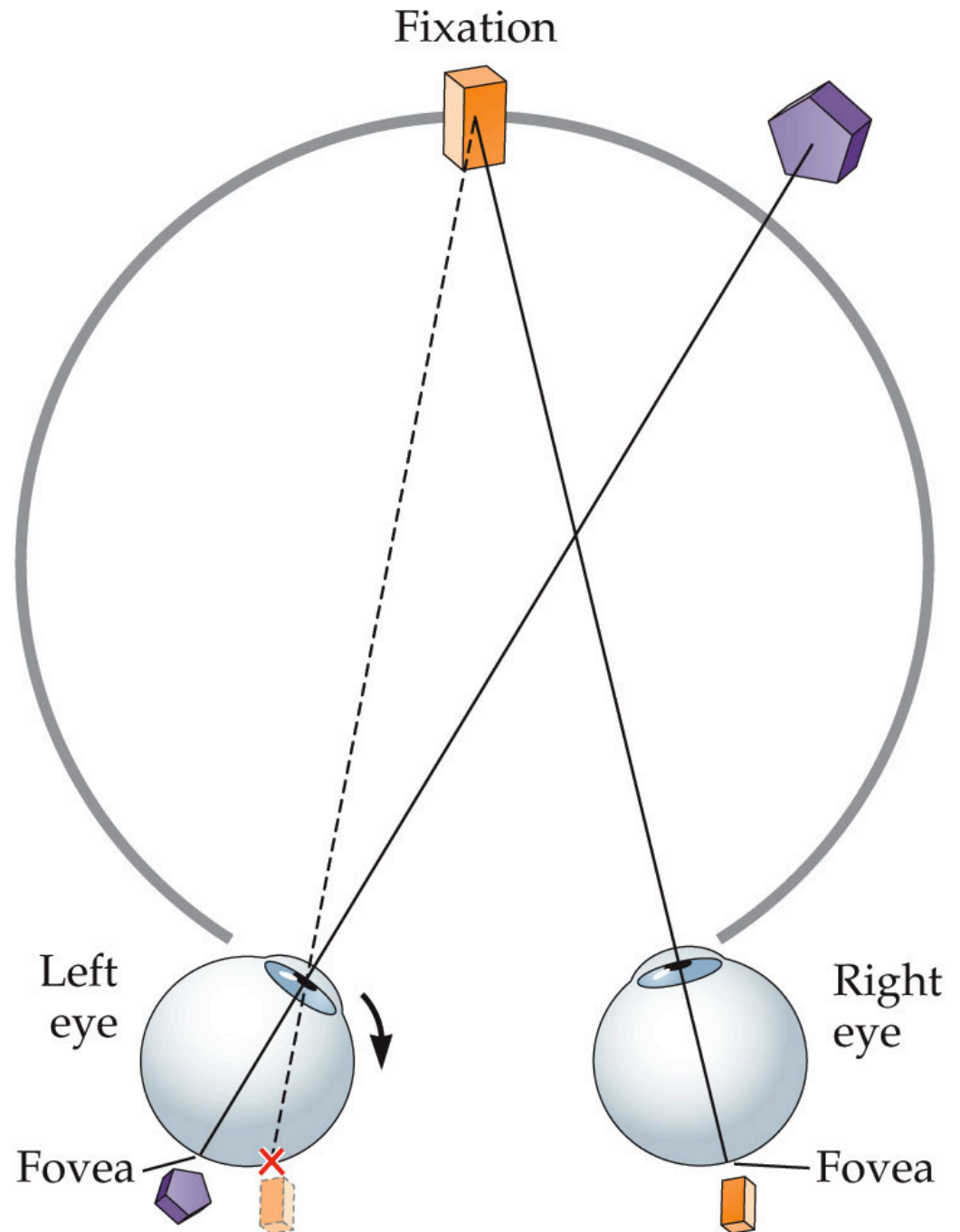
Jonathan Pillow  
Sensation & Perception (PSY 345 / NEU 325)  
Spring 2019

# Defects in Stereopsis

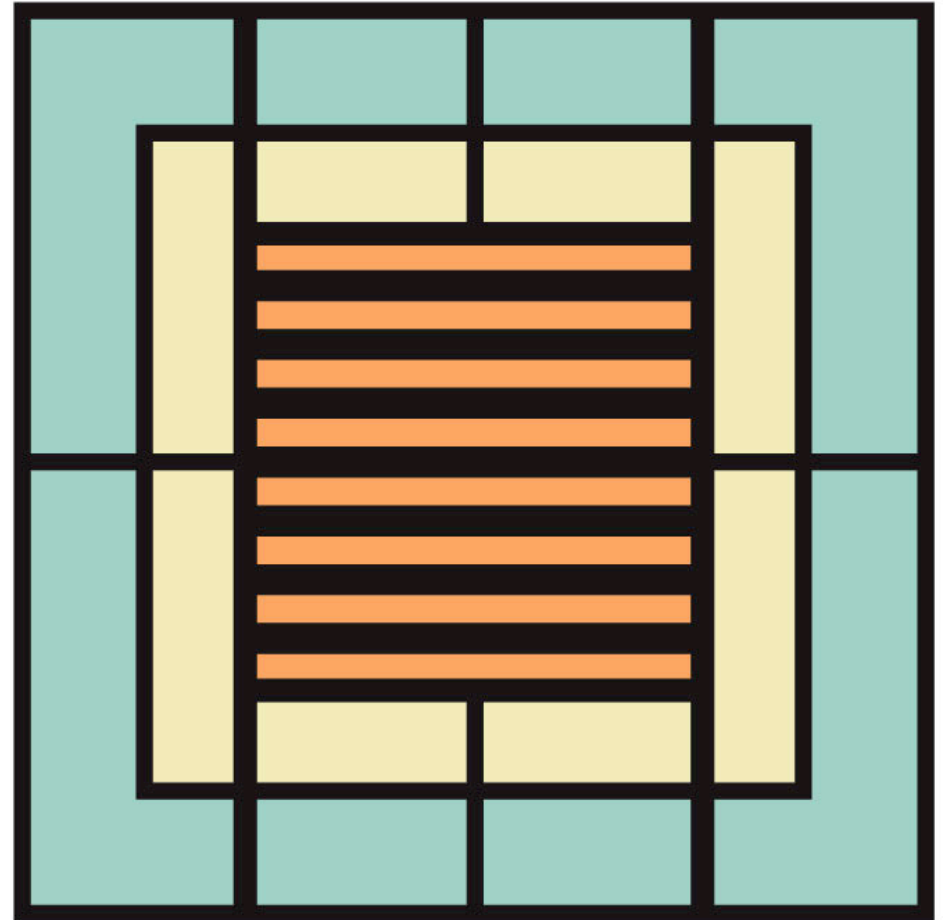
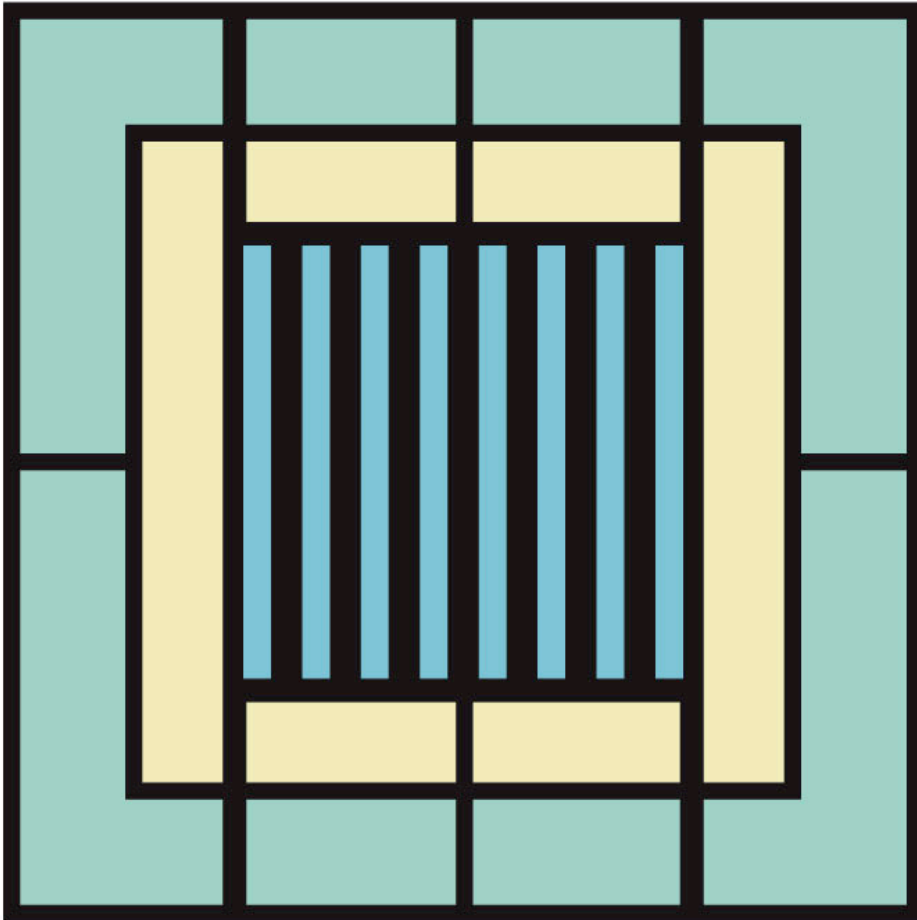
## **Strabismus**

- eyes are not aligned, so different images fall on the fovea
- If not corrected at an early age, stereopsis will not develop

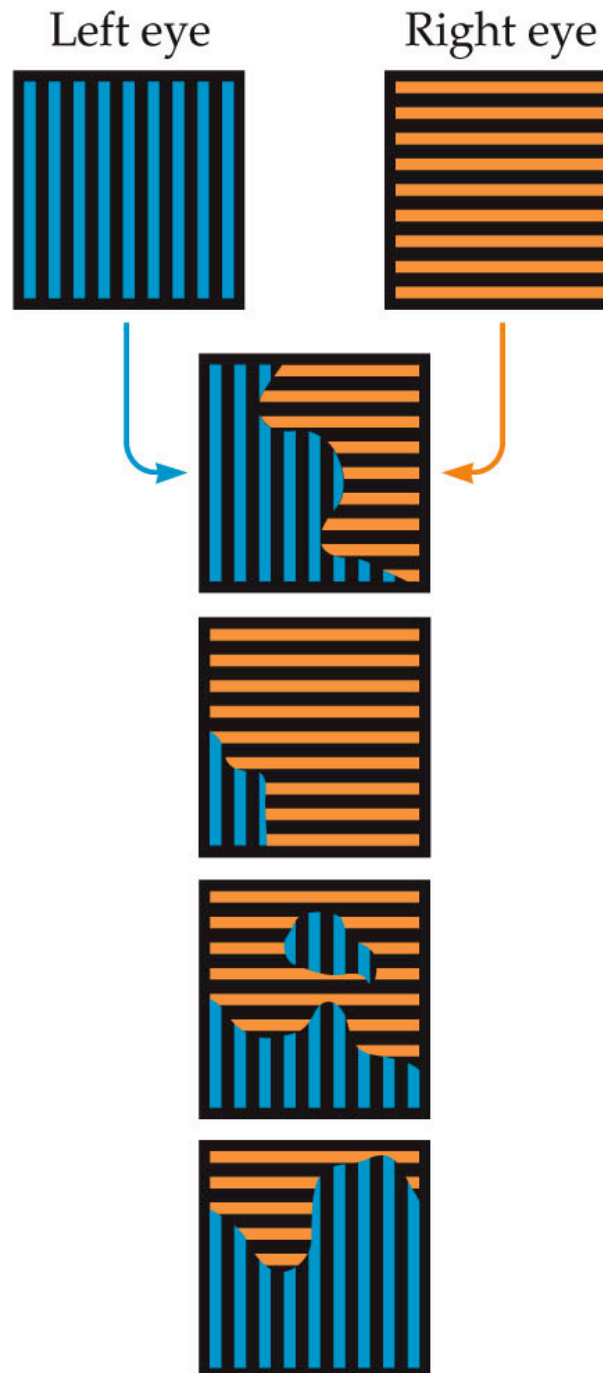
**stereoblindness:** inability to use binocular disparity as a depth cue.



# Binocular Rivalry



Two stimuli battle  
for dominance of  
the percept



# Chapter 6 Summary:

- monocular depth cues
- binocular depth cues (vergence, disparity)
- horopter
- crossed / uncrossed disparities
- free fusing
- random dot stereogram
- stereoscope
- “correspondence problem”
- Panum’s fusional area
- strabismus / stereoblindness
- binocular rivalry (in book)

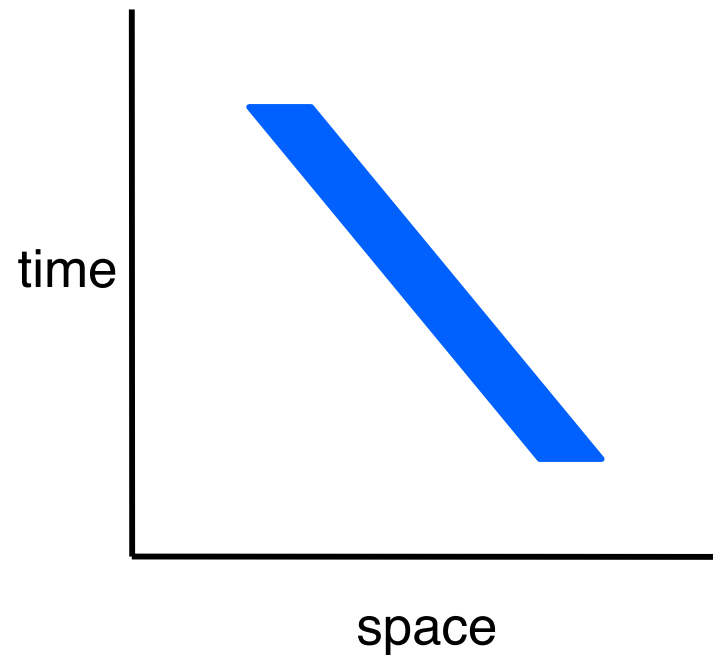
# Motion Perception

## Chapter 8



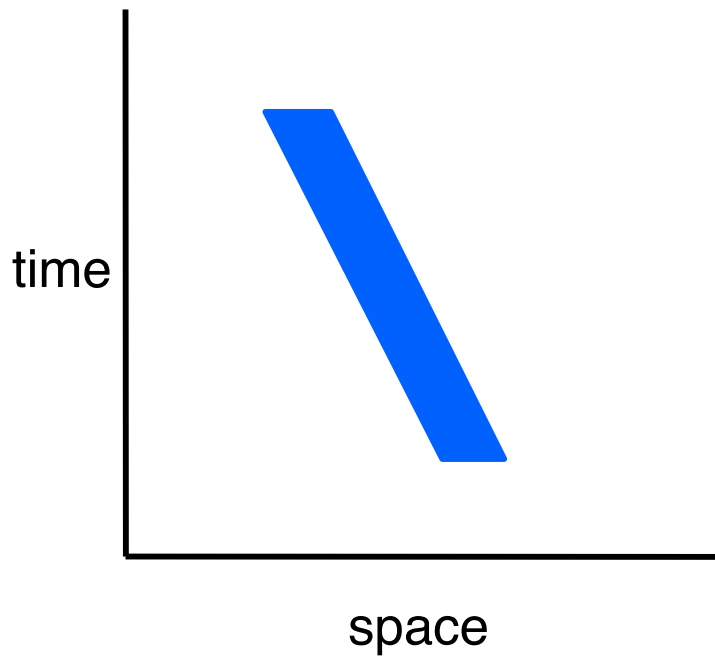
# Main point of this chapter:

Motion = Orientation in Space-Time

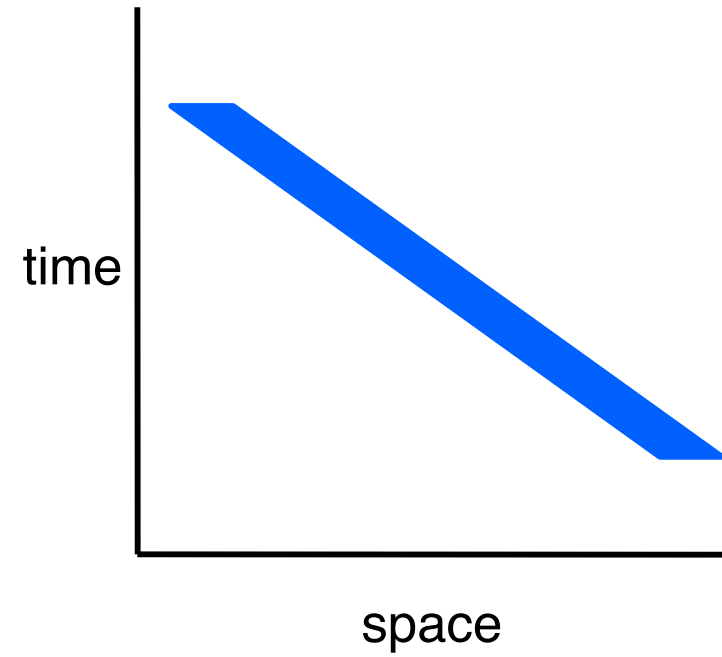


# which motion is faster?

## slow



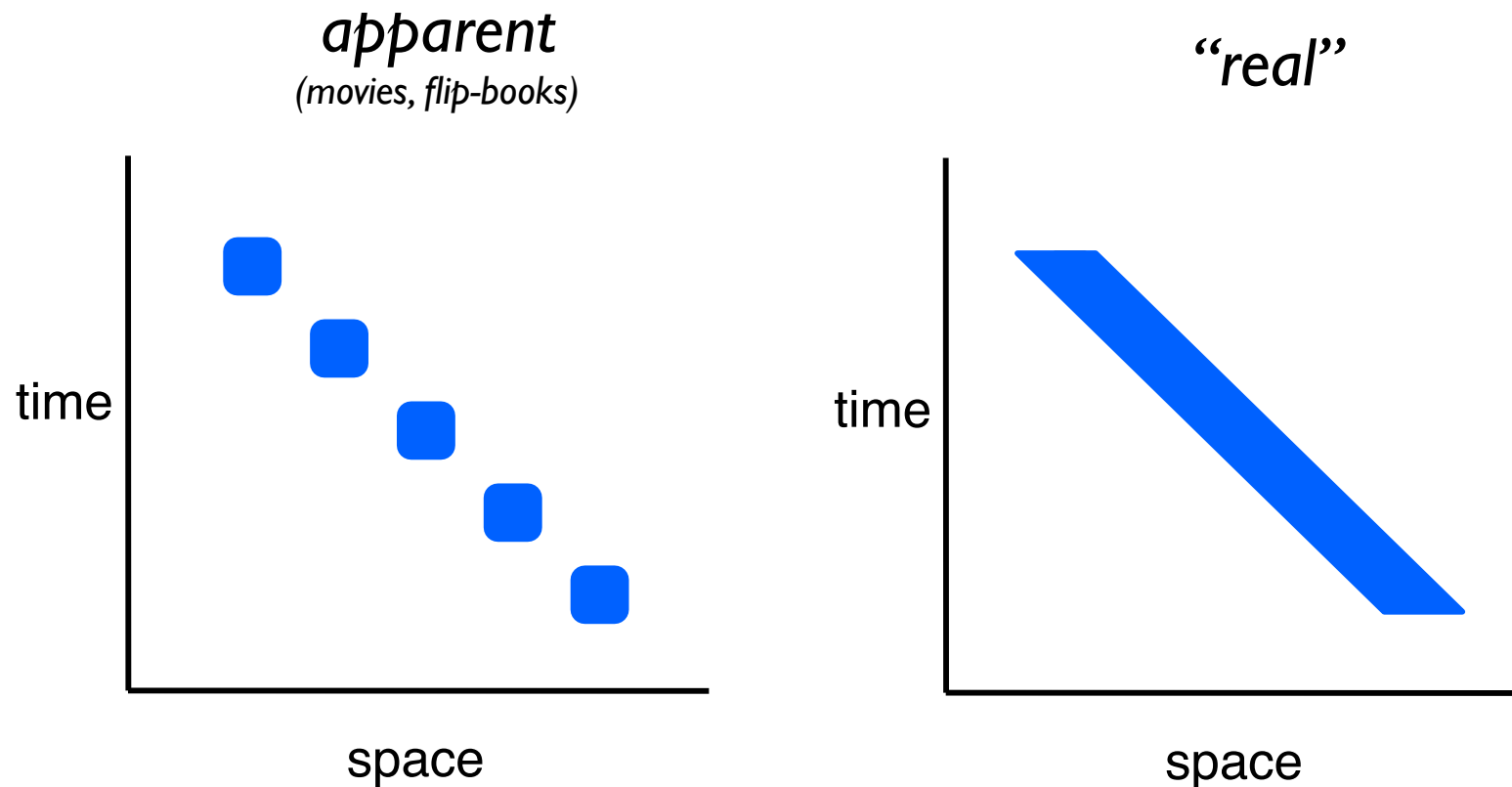
## fast





# Real vs. Apparent motion

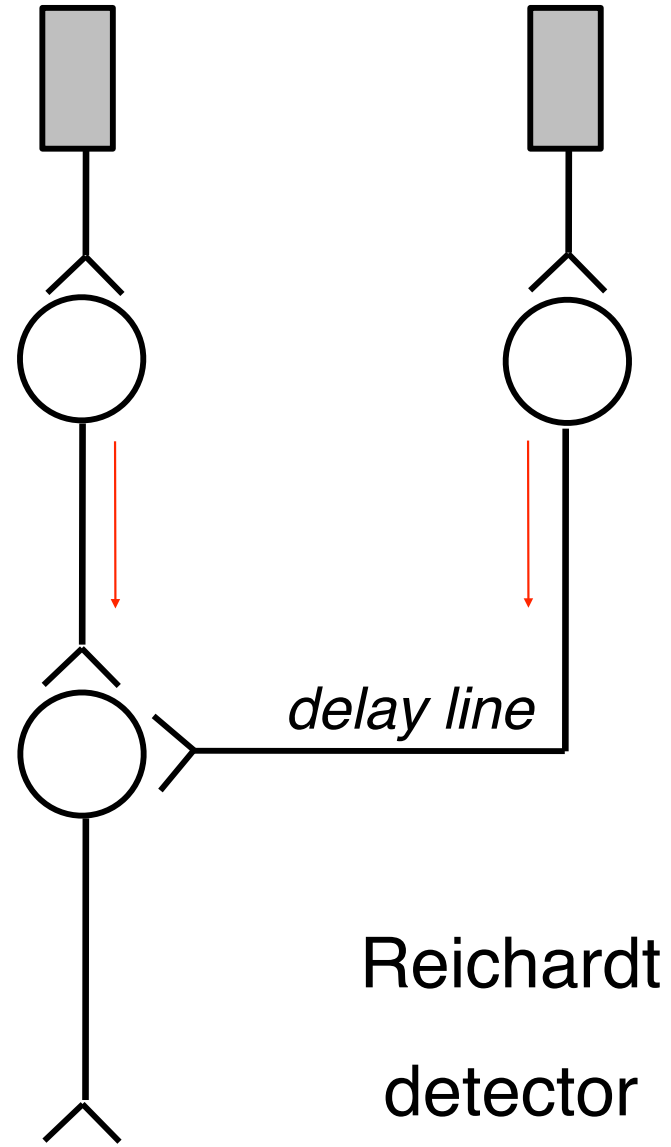
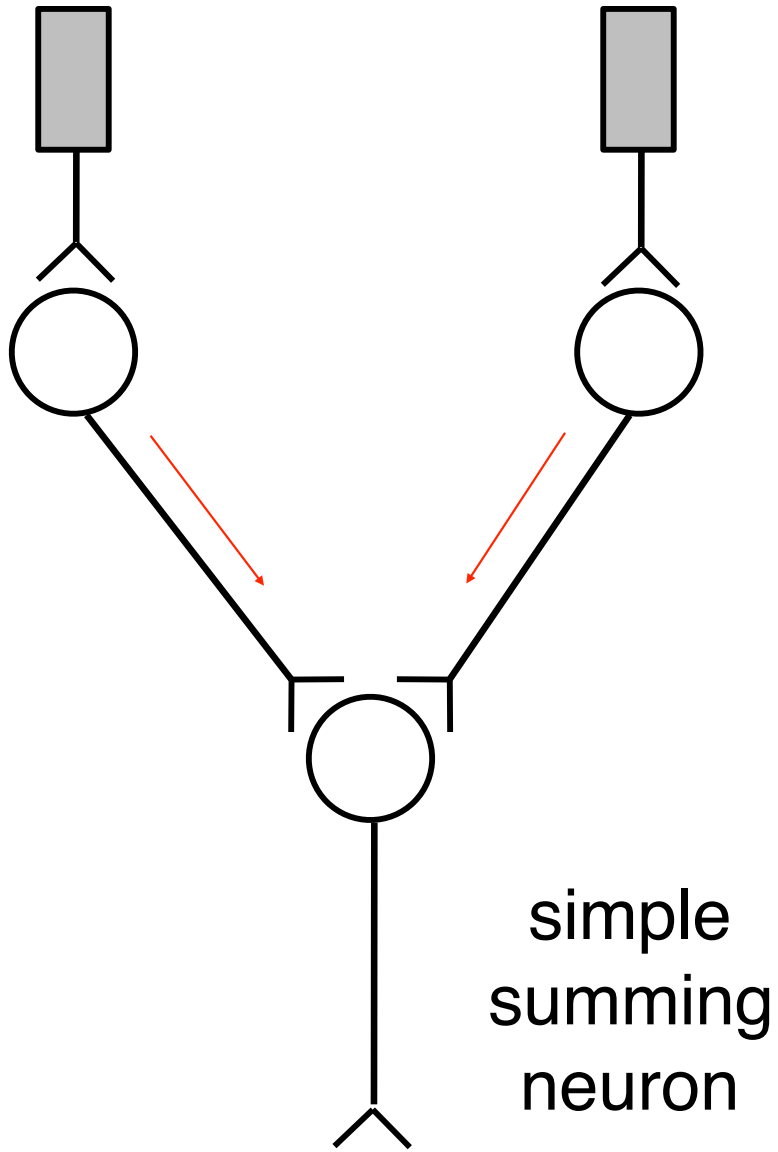
**Apparent motion** - motion percept that results from rapid display of stationary images in different locations



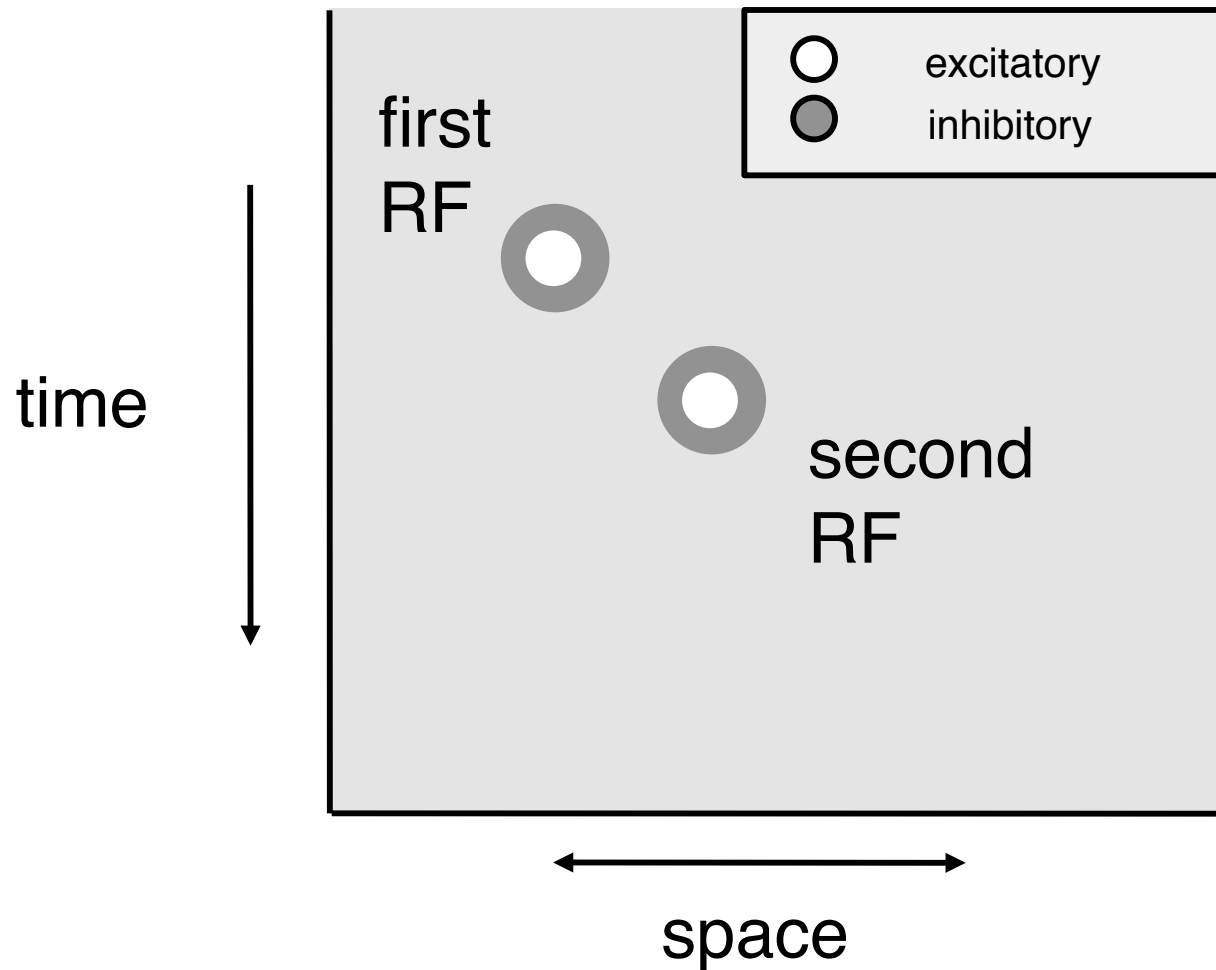
**Q:** why don't we notice the difference?

How does the nervous system encode motion?  
What makes a Motion Receptive Field?

Answer: a surprisingly simple neural circuit called a “*Reichardt detector*”

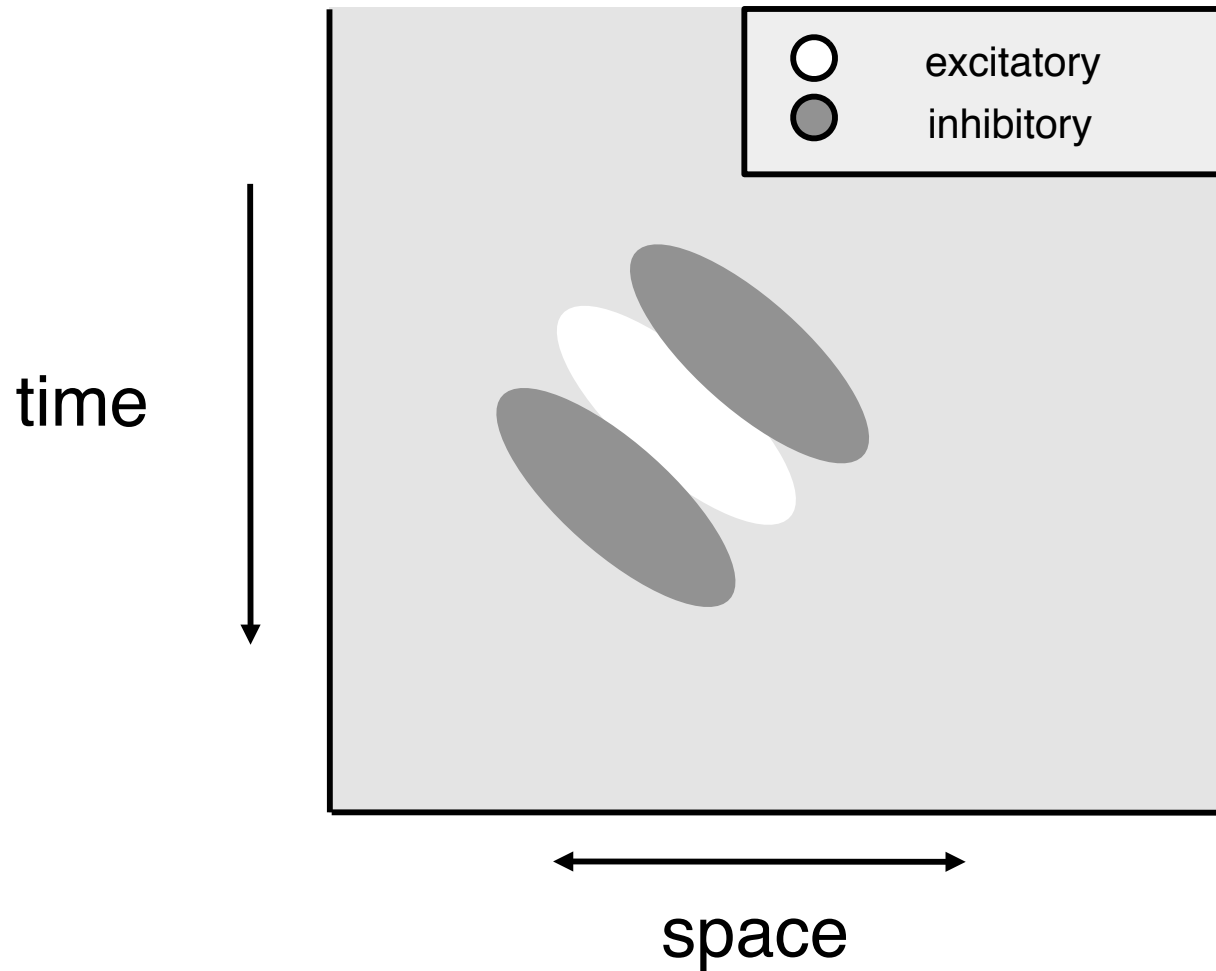


# Reichardt detector in space-time



2nd neuron has a spatially separated Receptive Field (RF), and a shorter temporal delay

# Smoother Reichardt detector



Like an oriented V1 receptive field, but oriented in space-time!

# Reichardt detectors respond to real and apparent motion

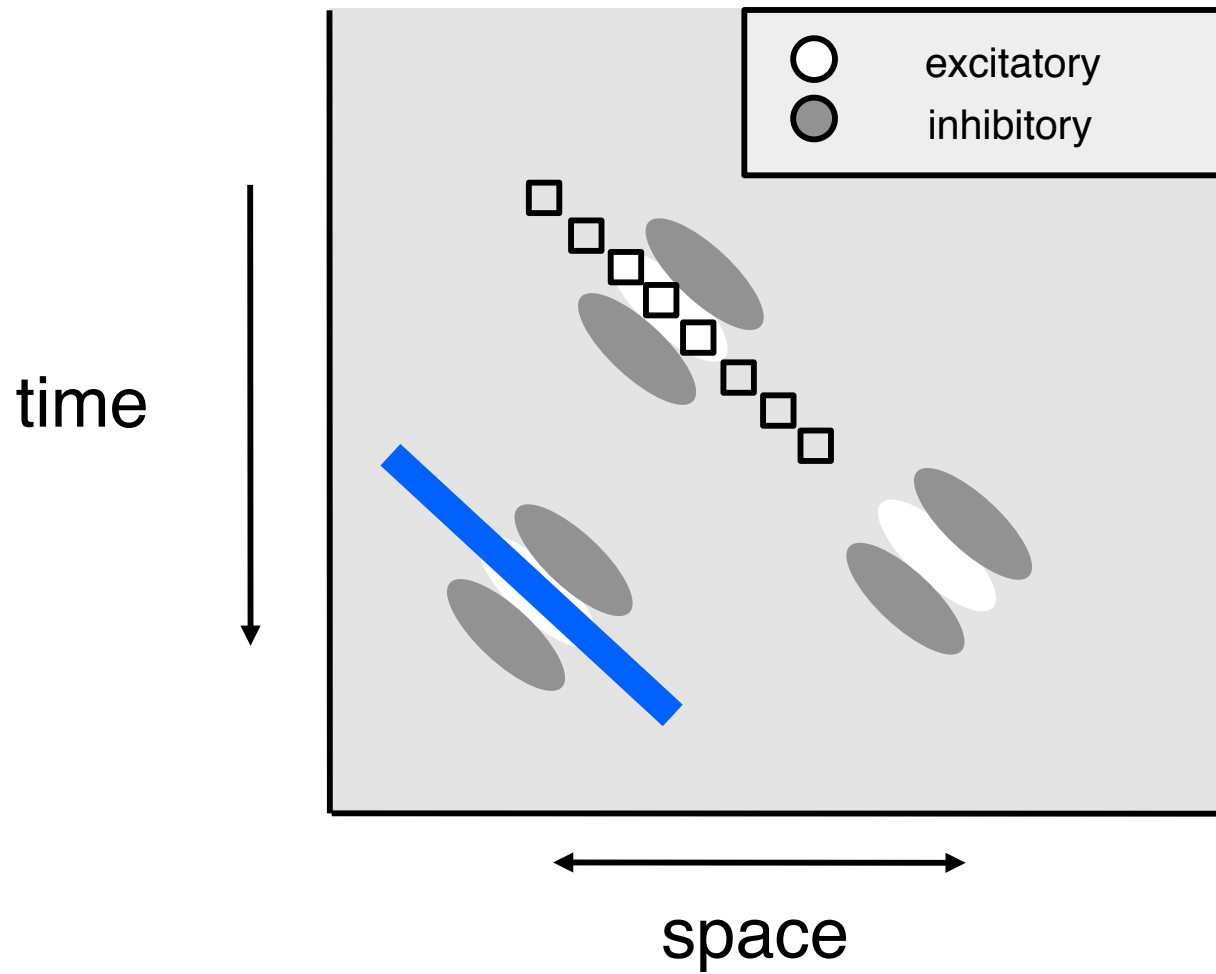


Figure 7.3 Constructing a neural circuit for the detection of rightward motion (Part 1)

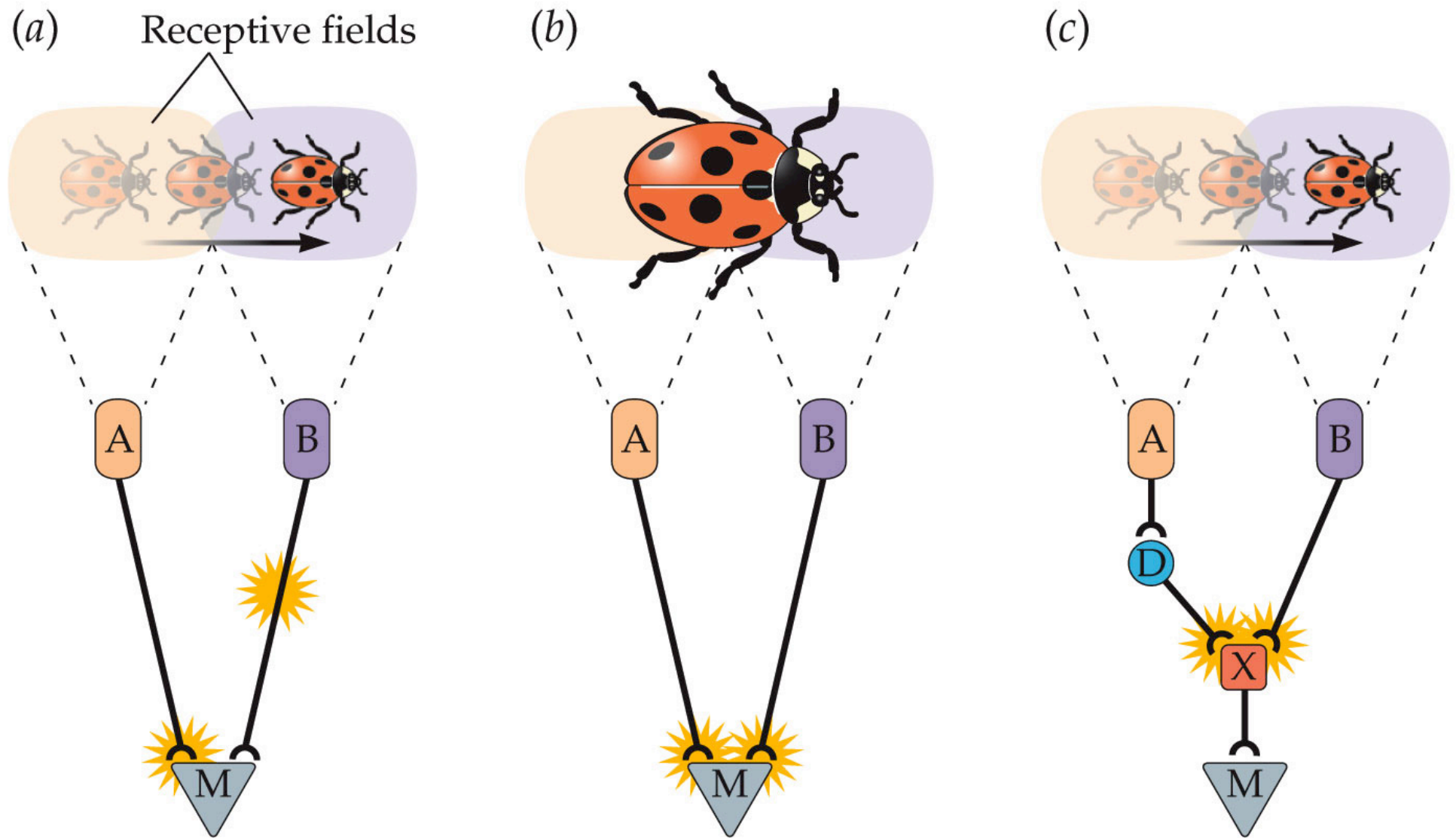
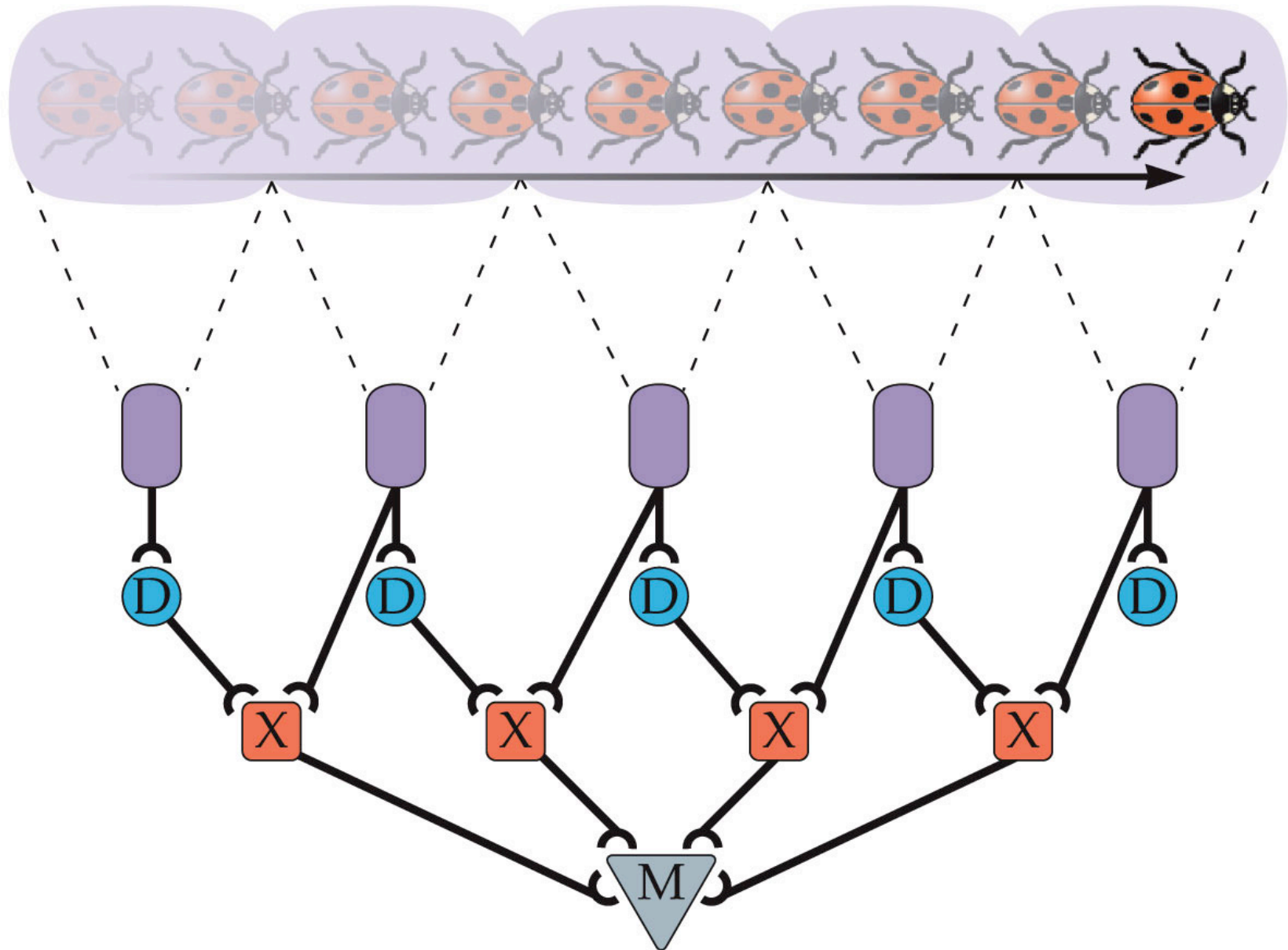


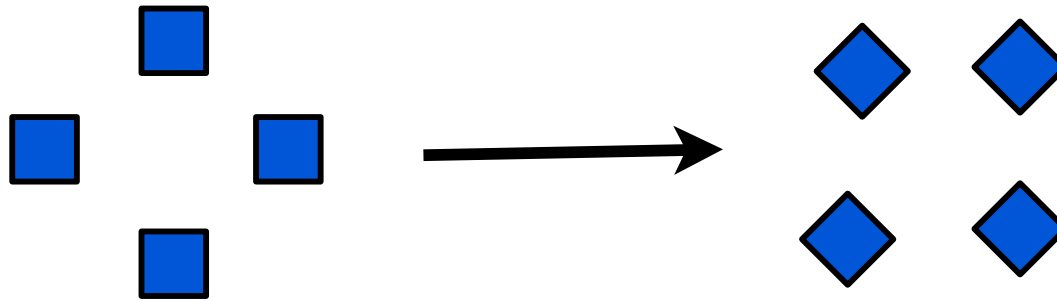
Figure 7.3 Constructing a neural circuit for the detection of rightward motion (Part 2)





# Correspondence problem (motion):

- problem of knowing the correspondence between features in successive frames  
(which points in frame 1 are the same objects in frame 2?)



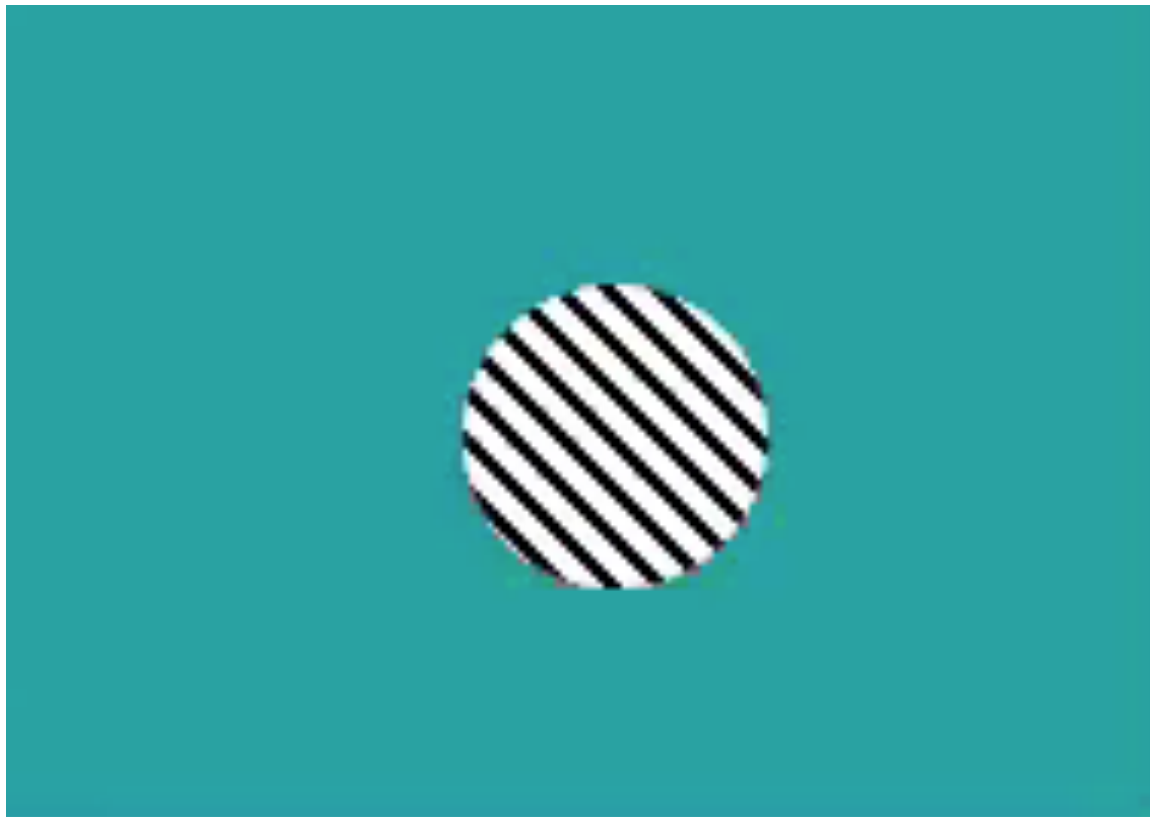
Clockwise or Counter-clockwise rotation?

[https://oup-arc.com/access/content/sensation-and-perception-5e-student-resources/sensation-and-perception-5e-activity-8-4?previousFilter=tag\\_chapter-08](https://oup-arc.com/access/content/sensation-and-perception-5e-student-resources/sensation-and-perception-5e-activity-8-4?previousFilter=tag_chapter-08)

(web demo)

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when a moving object is viewed through an aperture, the direction of motion may be ambiguous



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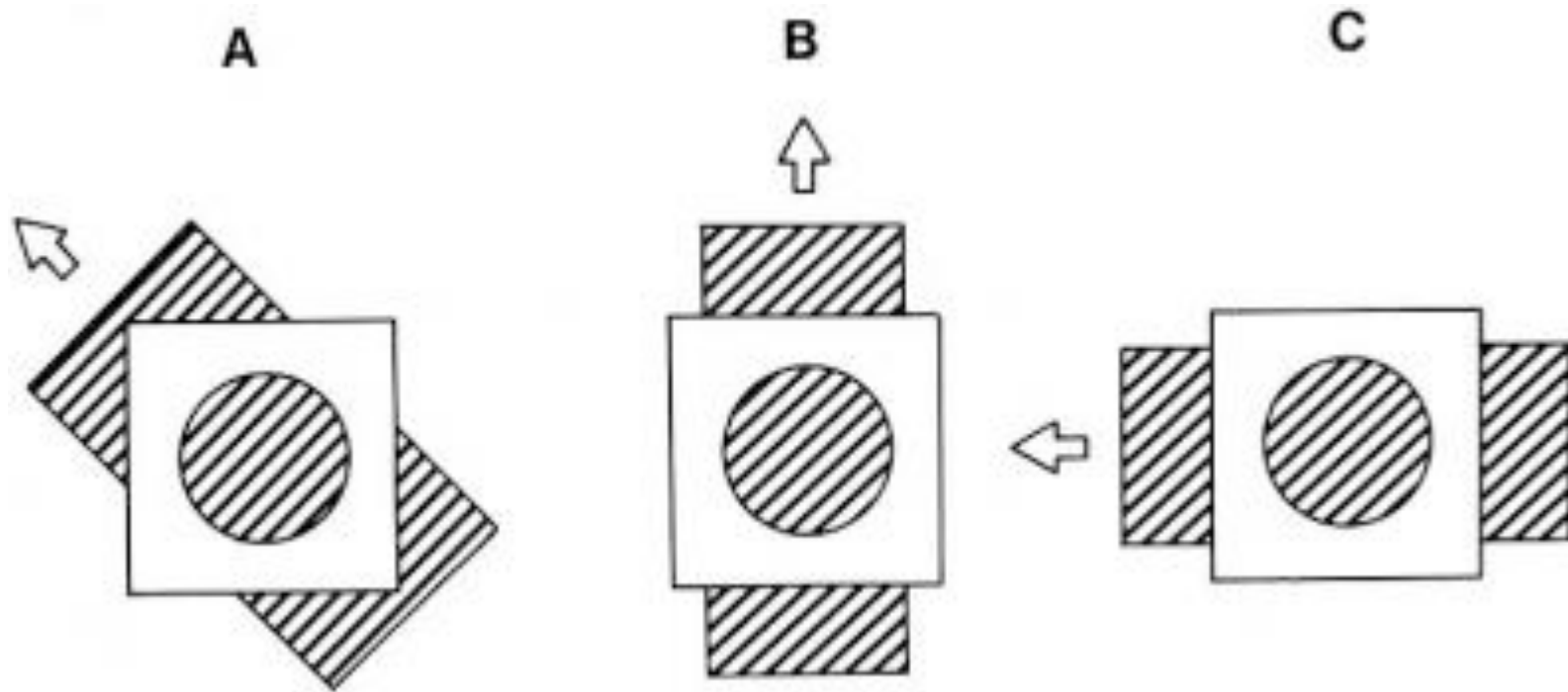


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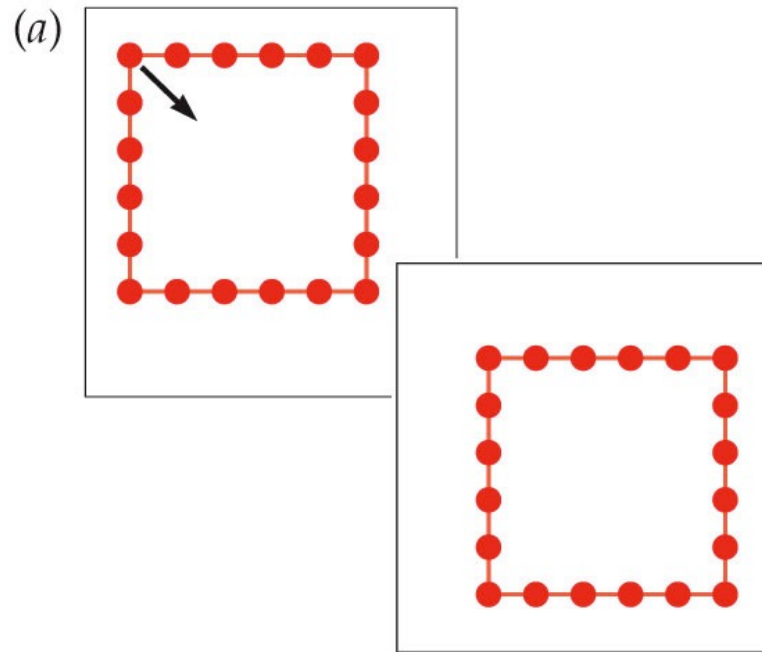


- **Aperture problem:**

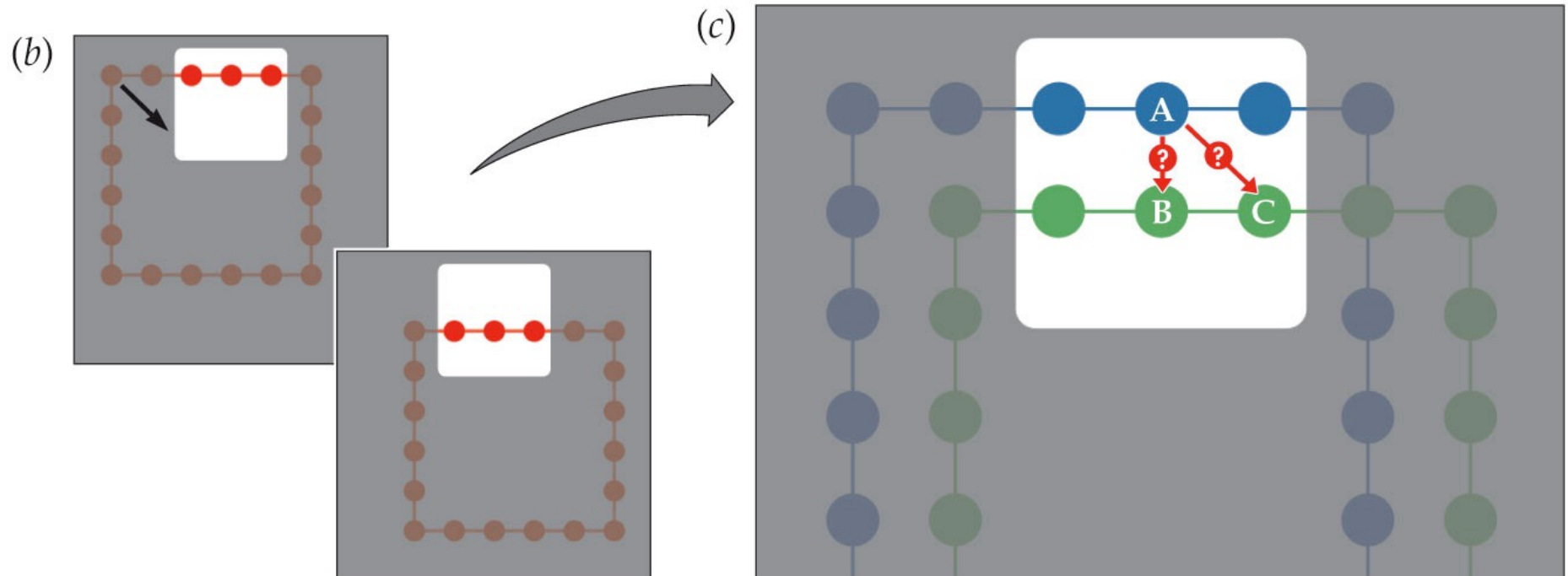


- this is a problem because each *neuron* only sees the scene through a small aperture (its receptive field!)
- how can the brain figure out the “global” direction of motion?

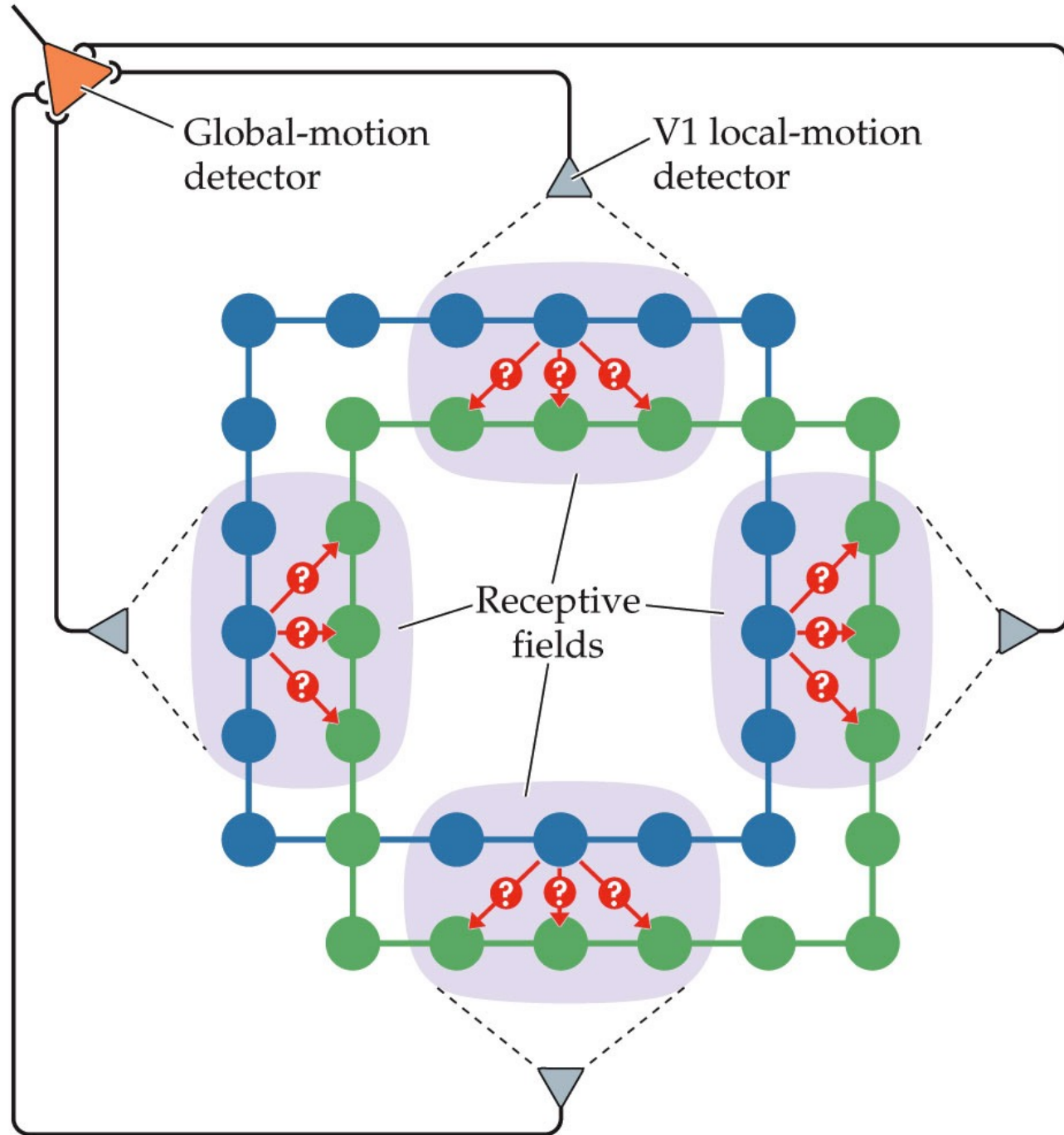
# aperture problem / correspondence problem



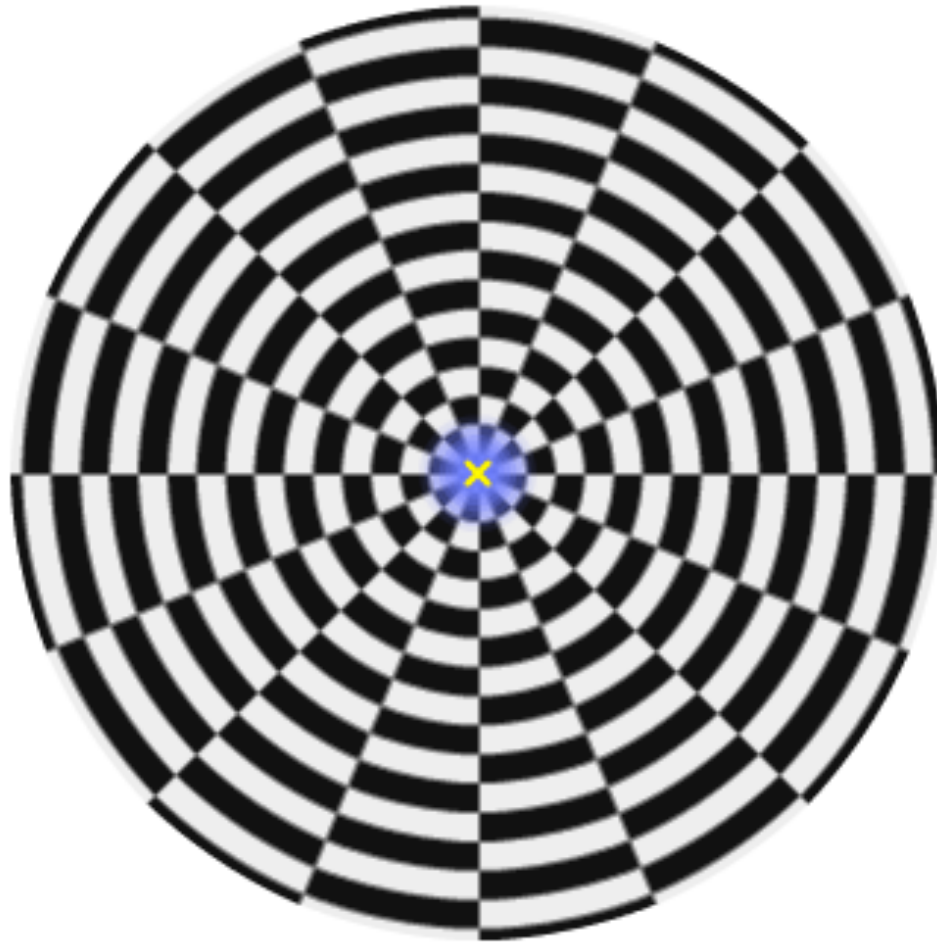
[https://oup-arc.com/access/content/sensation-and-perception-5e-student-resources/sensation-and-perception-5e-activity-8-3?previousFilter=tag\\_chapter-08](https://oup-arc.com/access/content/sensation-and-perception-5e-student-resources/sensation-and-perception-5e-activity-8-3?previousFilter=tag_chapter-08)



# building a global motion detector



**Motion aftereffect (MAE):** The illusion of motion that occurs after prolonged exposure to a moving stimulus



©.

<http://www.michaelbach.de/ot/mot-adapt/index.html>



# Motion after-effect

- Always gives rise to motion in the *opposite* direction of the adapting motion
- Also known as: “**waterfall illusion**” - stare at a waterfall; stationary objects will then appear to move upwards.
- evidence for “opponent channels” in processing motion

**Interocular transfer:** The transfer of an effect (such as adaptation) from one eye to another

- MAE: exhibits interocular transfer

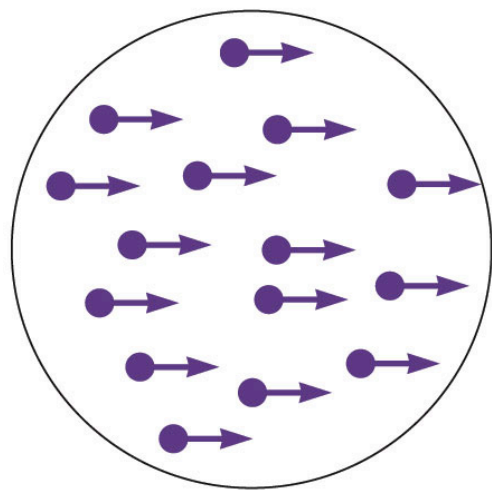
**Q:** What does this tell us about where in the brain motion is computed?

- Remember: Input from both eyes is combined in area V1

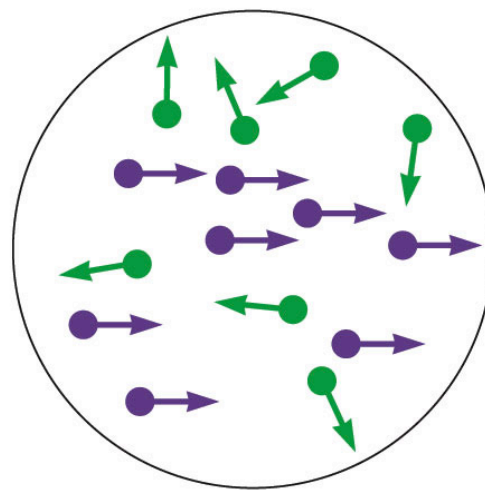
# Computation of Visual Motion

Newsome and Pare (1988) conducted a study on motion perception in monkeys

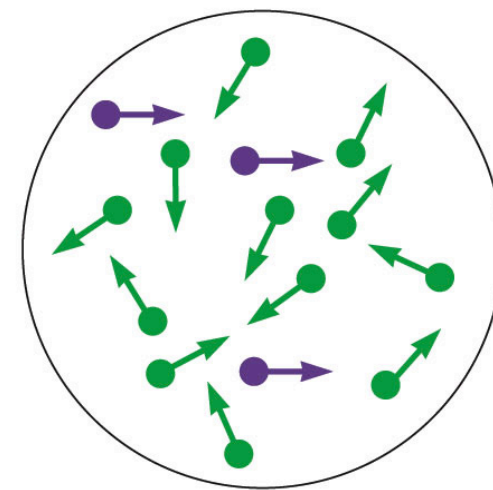
- Trained monkeys to respond to dot motion displays
- **Area MT** of the monkeys was lesioned
- Result: Monkeys needed about ten times as many dots to correctly identify direction of motion



(a) 100%

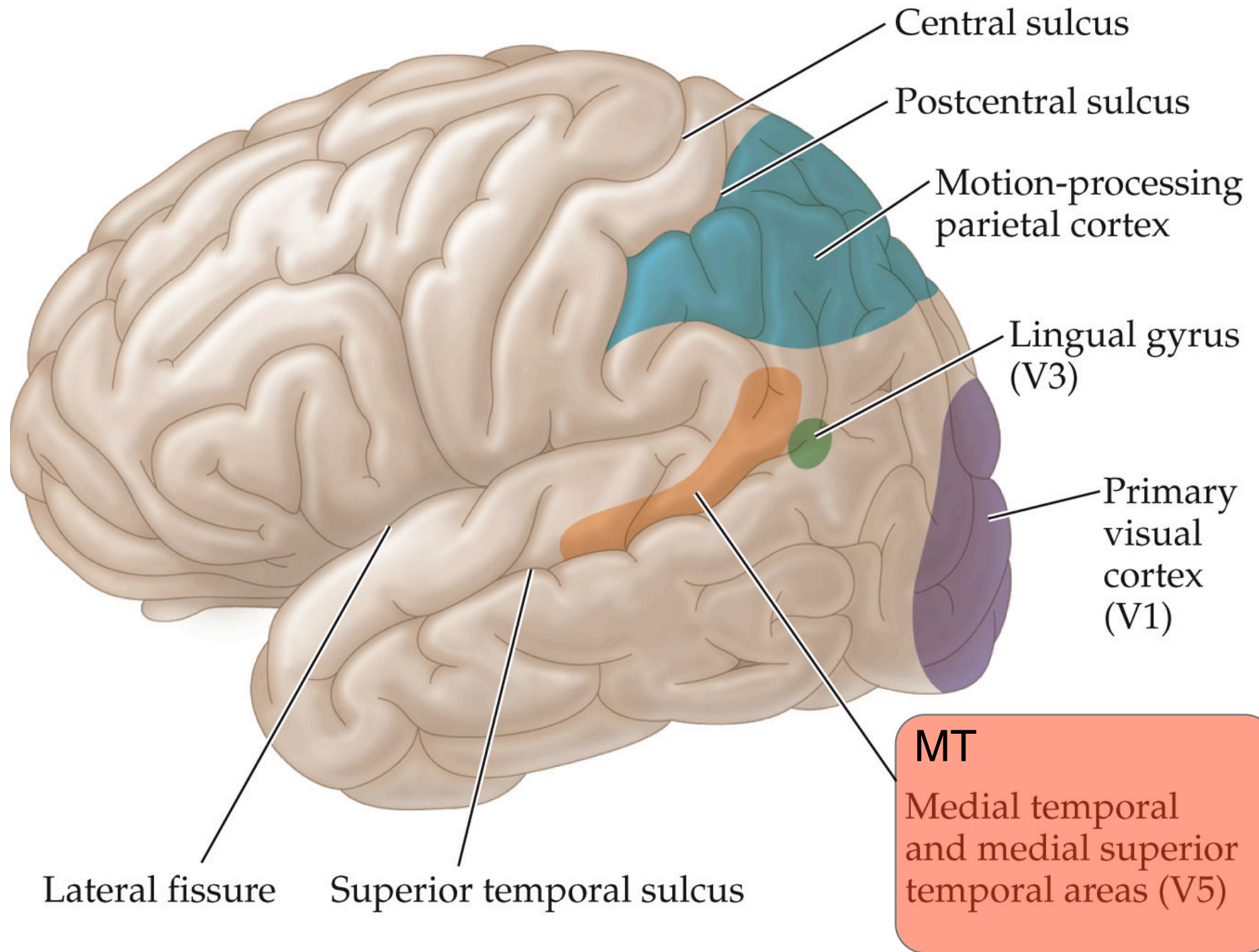


(b) 50%



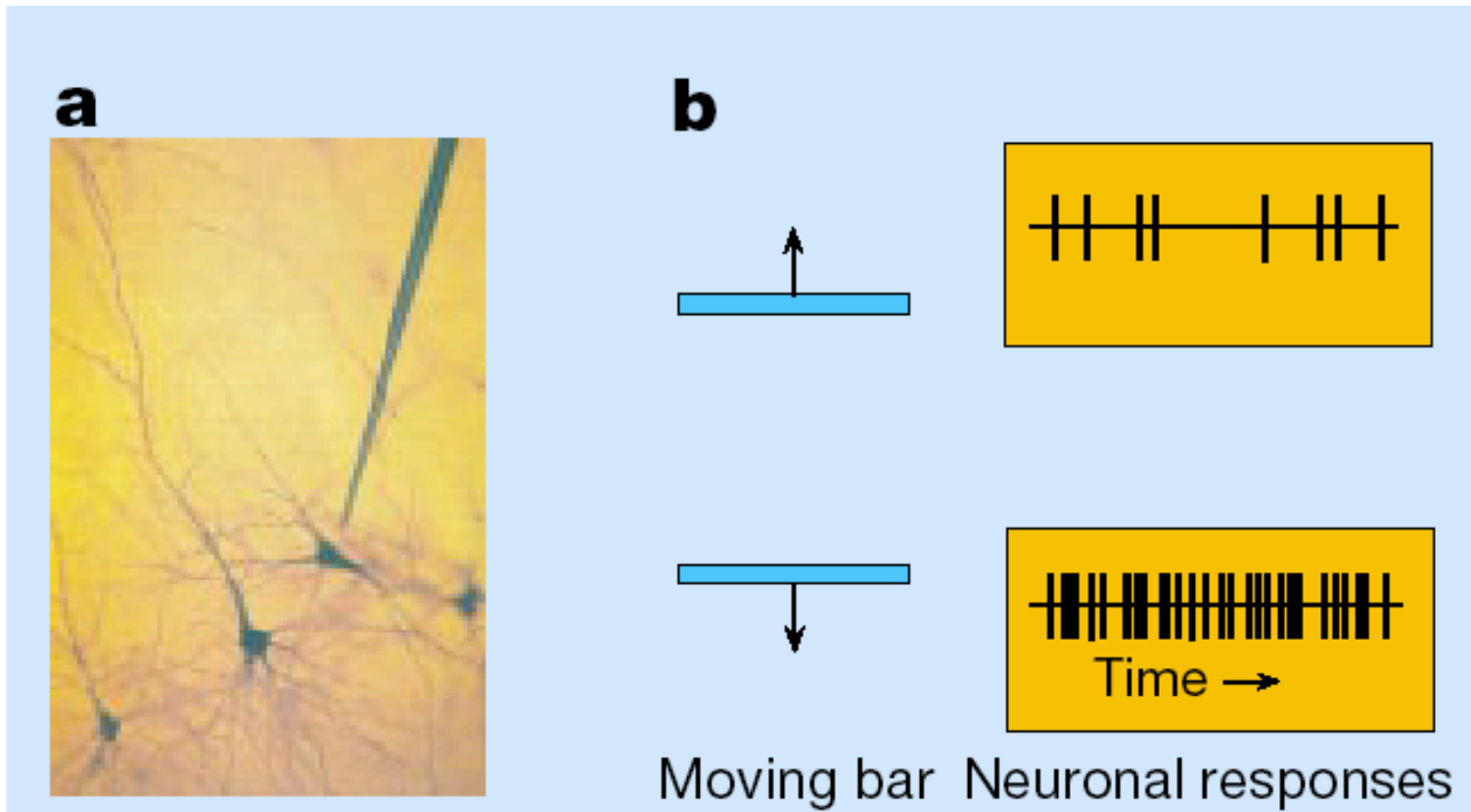
(c) 20%

Figure 7.7 The middle temporal lobe and other regions of the cortex involved in motion perception



Interesting result:

electrical stimulation of area MT => monkeys report seeing motion, even when no motion present!

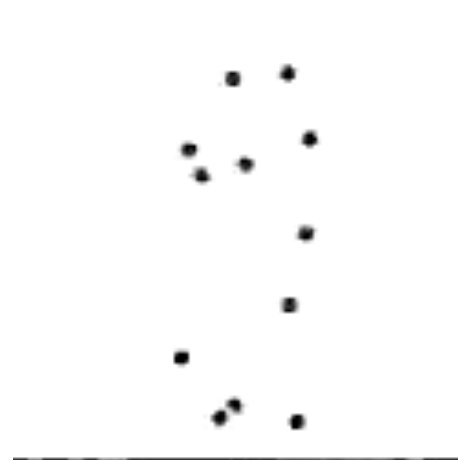


(to read on your own)

- optic flow
- focus of expansion
- biological motion



Biological motion



non-biological motion

courtesy of R Blake

<http://www.psy.vanderbilt.edu/faculty/blake/BM/BioMot.html>