

Multi-dimensional dynamics

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lecture 23

Review: Dynamical System in one variable

$x(t)$ 1-dimensional quantity that evolves in time

How the variable evolves is described by a **dynamics equation** (also known as an **ordinary differential equation**):

$$\frac{dx}{dt} = f(x)$$

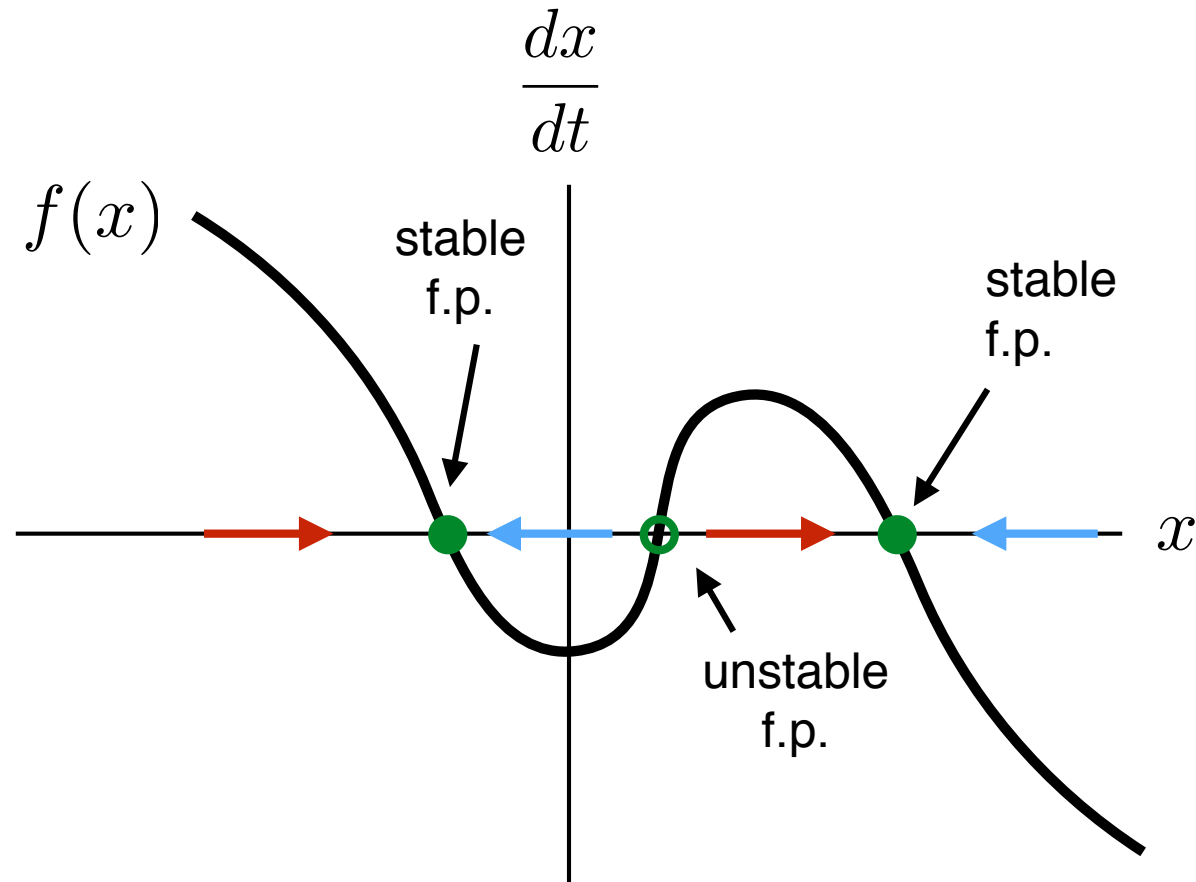
rate of change of x
(ie time-derivative of x)

some function of x

equivalent way of writing it: $\dot{x} = f(x)$

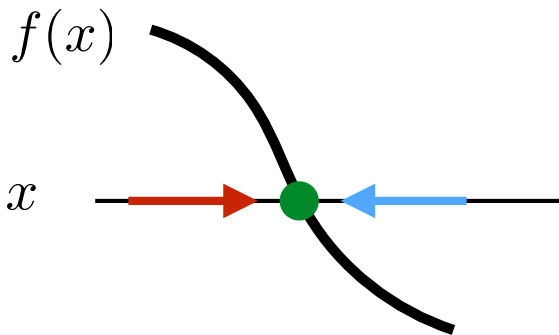
fixed point: location where $f(x) = 0$

- **stable fixed point:** nearby points converge
- **unstable fixed point:** nearby points diverge

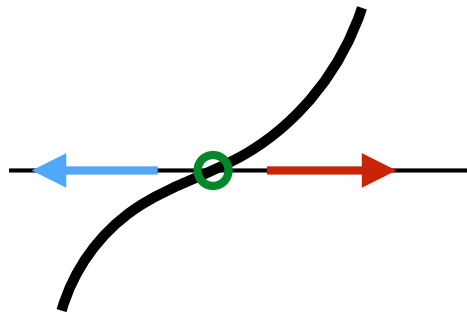


Fixed Point Stability

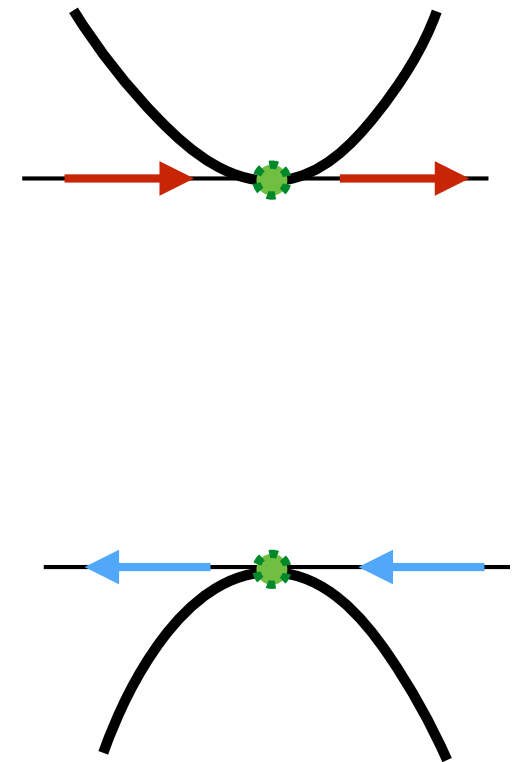
- $f(x)$ crosses x axis with negative slope
 \implies **stable**



- $f(x)$ crosses x axis with positive slope
 \implies **unstable**



- $f(x)$ touches x axis without crossing:
neither



other topics

- “solving” a differential equation
- Euler integration
- linear dynamical systems in 1 variable

Dynamical models in neuroscience

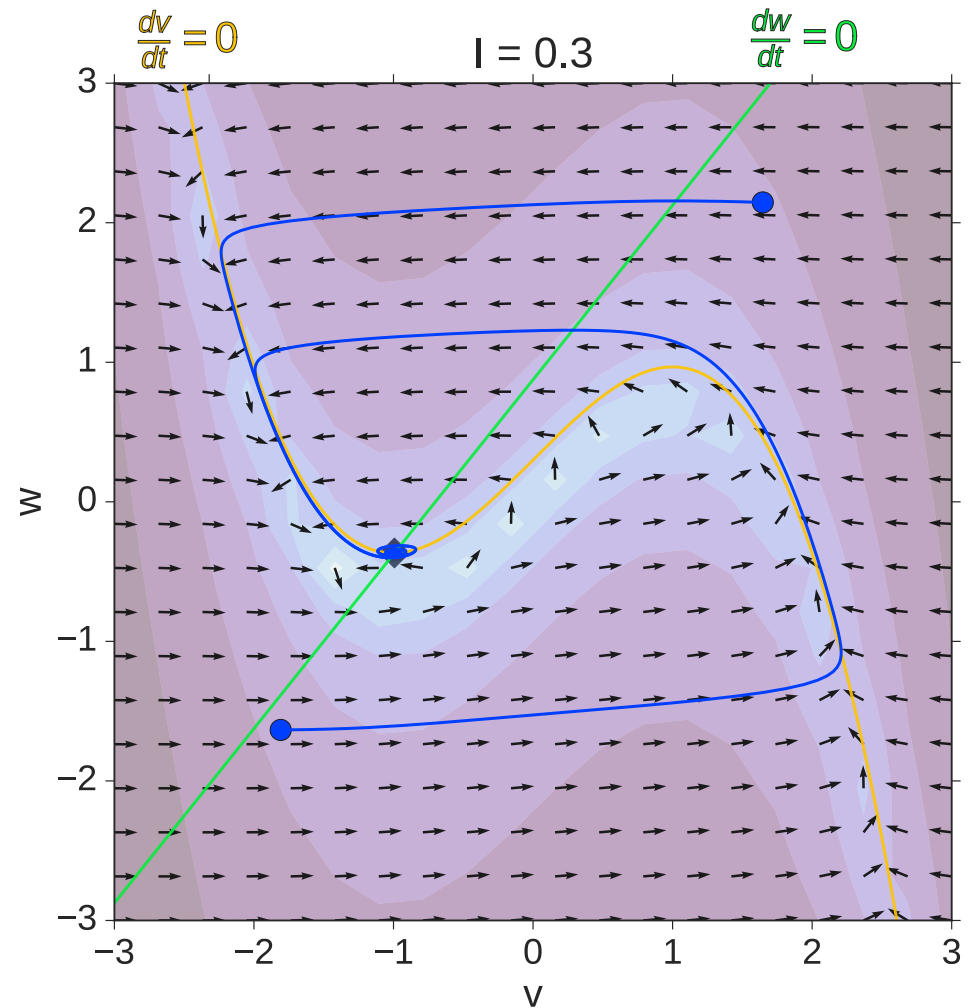
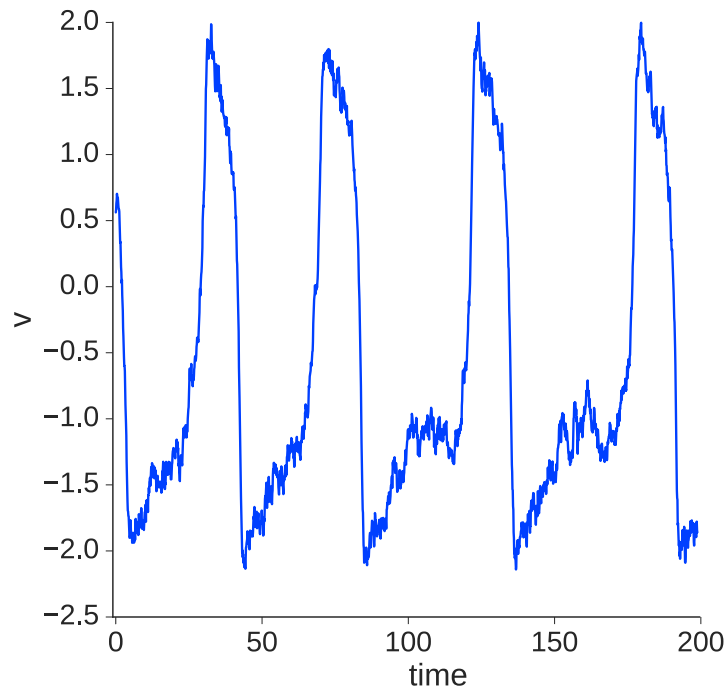
FitzHugh-Nagumo oscillator

$$\dot{v} = v - \frac{1}{3}v^3 - w + I$$

limit cycle

$$\dot{w} = 0.08(v + 0.7 - 0.8w)$$

Used as a model of
cortical up-down states
[Curto et al. 2009]

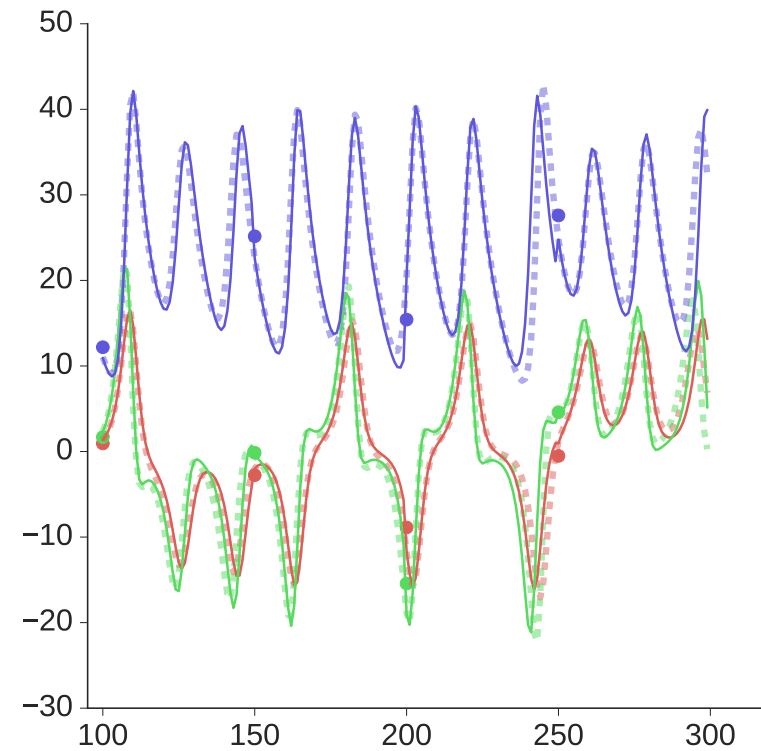
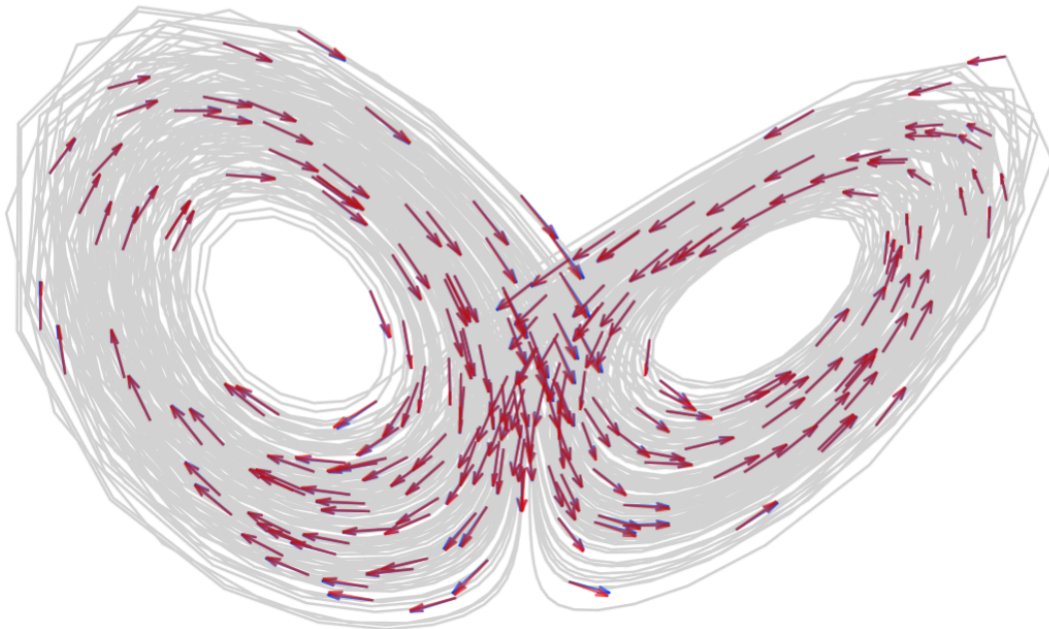


Lorenz attractor

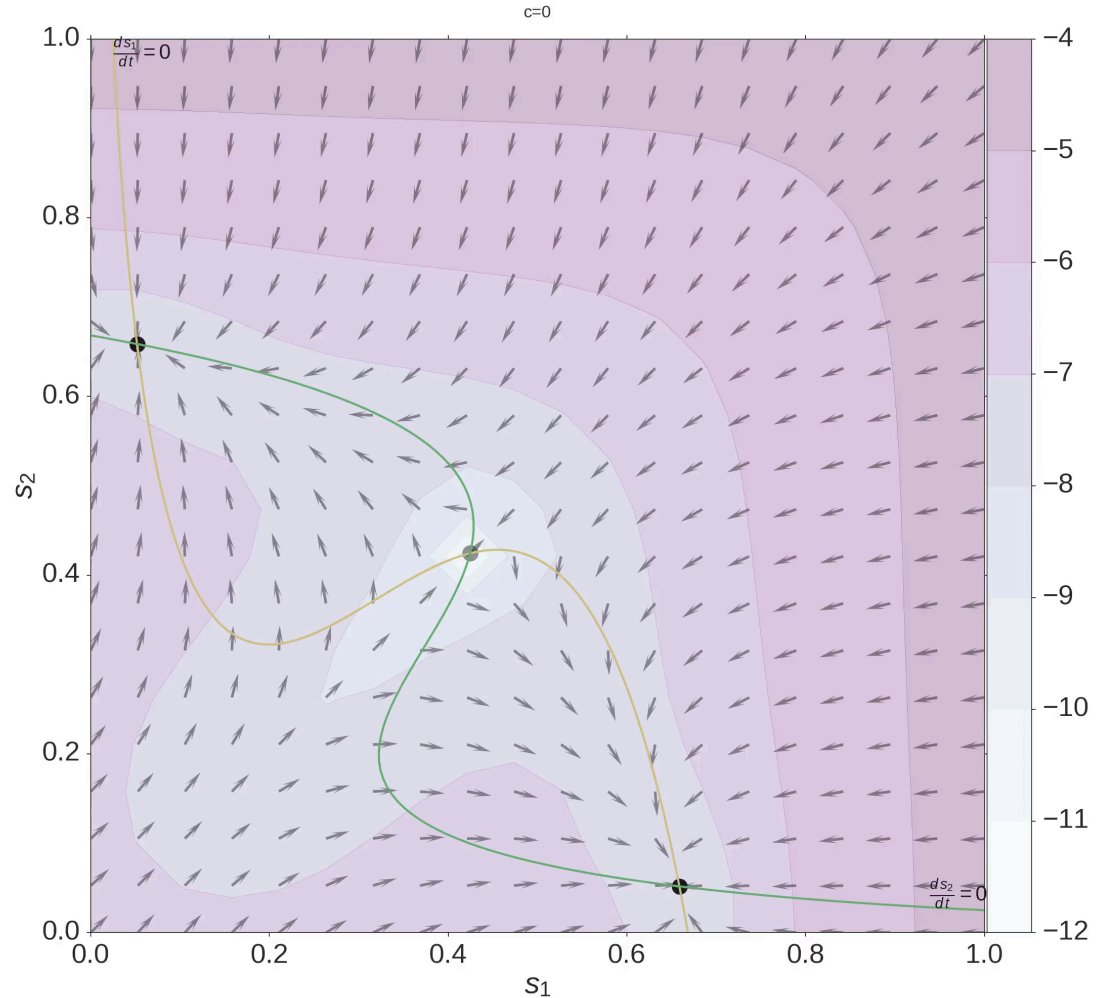
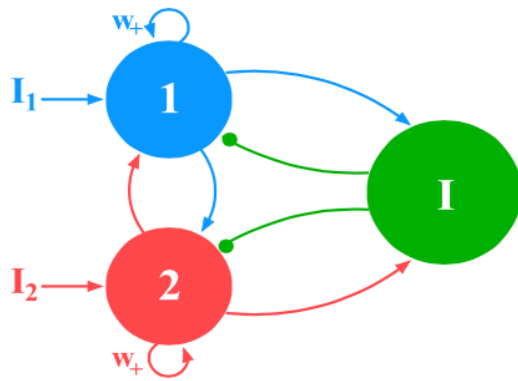
$$\dot{x} = 10(y - x)$$

$$\dot{y} = x(28 - z) - y$$

$$\dot{z} = xy - \frac{8}{3}z$$



Perceptual decision-making



Wong, K.-F. and Wang, X.-J. (2006). A recurrent network mechanism of time integration in perceptual decisions. *The Journal of Neuroscience*, 26(4):1314-1328.

Rotational dynamics in MI



Churchland et al, Nature 2003

Rotational dynamics in VI



<https://www.youtube.com/watch?v=CrY5AfNH1ik>